

## prooftrees

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## Abstract

`prooftrees` is a L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub> package, based on `forest`, designed to support the typesetting of logical tableaux — ‘proof trees’ or ‘truth trees’ — in styles sometimes used in teaching introductory logic courses, especially those aimed at students without a strong background in mathematics. One textbook which uses proofs of this kind is Hodges (1991). Like `forest`, `prooftrees` supports `memoize` out-of-the-box.

*Note that this package requires version 2.1 (2016/12/04) of forest (Živanović 2016). It will not work with versions prior to 2.1.*

*I would like to thank Živanović both for developing **forest** and for considerable patience in answering my questions, addressing my confusions and correcting my mistakes. The many remaining errors are, of course, entirely my own. This package's deficiencies would be considerably greater and more numerous were it not for his assistance.*

\*Bug tracker: [codeberg.org/cfr/prooftrees/issues](https://codeberg.org/cfr/prooftrees/issues) | Code: [codeberg.org/cfr/prooftrees](https://codeberg.org/cfr/prooftrees) | Mirror: [github.com/cfr42/prooftrees](https://github.com/cfr42/prooftrees)

$S \leftrightarrow \neg T, T \leftrightarrow \neg R \mid_{\mathcal{L}} S \leftrightarrow R$					
1.	$S \leftrightarrow \neg T \checkmark$				pr.
2.	$T \leftrightarrow \neg R \checkmark$				pr.
3.	$\neg(S \leftrightarrow R) \checkmark$				$\neg$ conc.
4.	$S$	$\neg S$			$1 \leftrightarrow E$
5.	$\neg T$	$\neg\neg T \checkmark$			$1 \leftrightarrow E$
6.	$T$	$\neg T$	$T$	$\neg T$	$2 \leftrightarrow E$
7.	$\neg R$	$\neg\neg R \checkmark$	$\neg R$	$\neg\neg R \checkmark$	$2 \leftrightarrow E$
8.	$\otimes$				
9.	$\otimes$	$R$	$\otimes$	$\otimes$	
10.	$\otimes$	$R$	$\otimes$	$\otimes$	

	$(\exists x)((\forall y)(Py \Rightarrow (x = y)) \cdot Px) \mid_{\mathcal{L}_1} (\exists x)(\forall y)(Py \Leftrightarrow (x = y))$	
1.	$(\exists x)((\forall y)(Py \Rightarrow (x = y)) \cdot Px) \checkmark d$	pr.
2.	$\sim(\exists x)(\forall y)(Py \Leftrightarrow (x = y)) \setminus d$	$\neg$ conc.
3.	$(\forall y)(Py \Rightarrow (d = y)) \cdot Pd \checkmark$	1 $\exists$ E
4.	$(\forall y)(Py \Rightarrow (d = y)) \setminus c$	3 $\cdot$ E
5.	$Pd$	3 $\cdot$ E
6.	$\sim(\forall y)(Py \Leftrightarrow (d = y)) \checkmark c$	2 $\sim\exists$ E
7.	$\sim(Pc \Leftrightarrow (d = c)) \checkmark$	6 $\sim\forall$ E
	$\begin{array}{cc} \swarrow & \searrow \\ Pc & \sim Pc \\ d \neq c & d = c \end{array}$	7 $\sim \Leftrightarrow$ E
8.		7 $\sim \Leftrightarrow$ E
9.		
10.	$\mid$	5, 9 =
11.	$Pc \Rightarrow (d = c) \checkmark$	$\otimes$ 4 $\forall$ E
	$\begin{array}{cc} \swarrow & \searrow \\ \sim Pc & d = c \\ \otimes & d \neq d \\ 8, 12 & \otimes \\ & 13 \end{array}$	11 $\Rightarrow$ E
12.		9, 12 =
13.		

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## 1 Raison d'être

Suppose that we wish to typeset a typical tableau demonstrating the following entailment

$$\{P \vee (Q \vee \neg R), P \rightarrow \neg R, Q \rightarrow \neg R\} \vdash \neg R$$

We start by typesetting the tree using `forest`'s default settings (box 1) and find our solution has several advantages: the proof is specified concisely and the code reflects the structure of the tree. It is relatively straightforward to specify a proof using `forest`'s bracket notation, and the spacing of nodes and branches is automatically calculated.

Despite this, the results are not quite what we might have hoped for in a tableau. The assumptions should certainly be grouped more closely together and no edges (lines) should be drawn between them because these are not steps in the proof — they do not represent inferences. Preferably, edges should start from a common point in the case of branching inferences, rather than there being a gap.

Moreover, tableaux are often compacted so that *non-branching* inferences are grouped together, like assumptions, without explicitly drawn edges. Although explicit edges to represent non-branching inferences are useful when

introducing students to tableaux, more complex proofs grow unwieldy and the more compact presentation becomes essential.

Furthermore, it is useful to have the option of *annotating* tableaux by numbering the lines of the proof on the left and entering the justification for each line on the right.

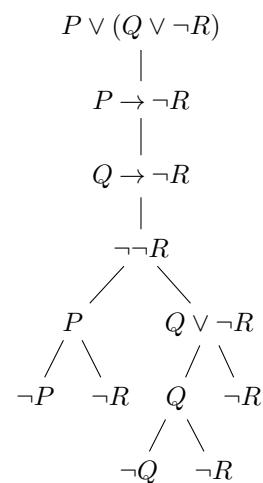
`forest` is a powerful and flexible package capable of all this and, indeed, a good deal more. It is not enormously difficult to customise particular trees to meet most of our desiderata. However, it is difficult to get things perfectly aligned even in simple cases, requires the insertion of ‘phantom’ nodes and management of several sub-trees in parallel (one for line numbers, one for the proof and one for the justifications). The process requires a good deal of manual intervention, trial-and-error and hard-coding of things it would be better to have  $\text{\LaTeX 2}_\varepsilon$  manage for us, such as keeping count of lines and line references.

`prooftrees` aims to make it as easy to specify tableaux as it was to specify our initial tree using `forest`’s default settings. The package supports a small number of options which can be configured to customise the output. The code for a `prooftrees` tableau is shown in box 2, together with the output obtained using the default settings.

More extensive configuration can be achieved by utilising `forest` (Živanović 2016) and/or `TikZ` (Tantau 2015) directly. A sample of supported tableau styles are shown in box 3. The package is *not* intended for the typesetting of tableaux which differ significantly in structure.

#### 1 forest: default settings

```
\begin{forest}
  [$P \vee (Q \vee \neg R)$
    [$P \text{ \texttt{\textbackslash}lif} \neg R$
      [$Q \text{ \texttt{\textbackslash}lif} \neg R$
        [$\neg \neg R$
          [$P$
            [$\neg P$]
            [$\neg R$]
          ]
        ]
      ]
    ]
  ]
  [$Q \vee \neg R$
    [$Q$
      [$\neg Q$]
      [$\neg R$]
    ]
  ]
  [$\neg R$]
]
\end{forest}
```

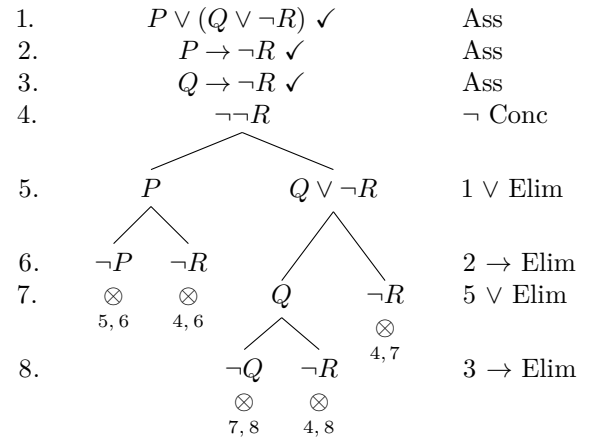


## 2 prooftrees: default settings

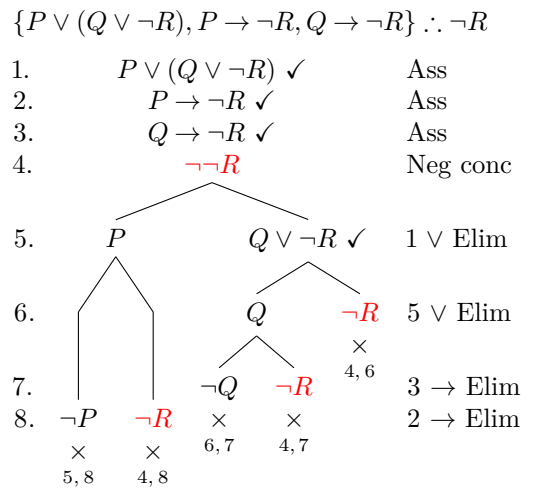
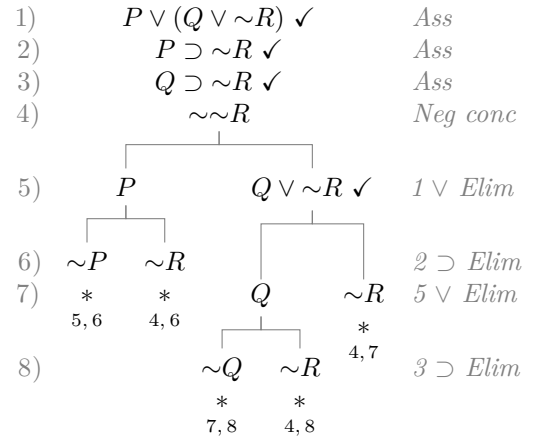
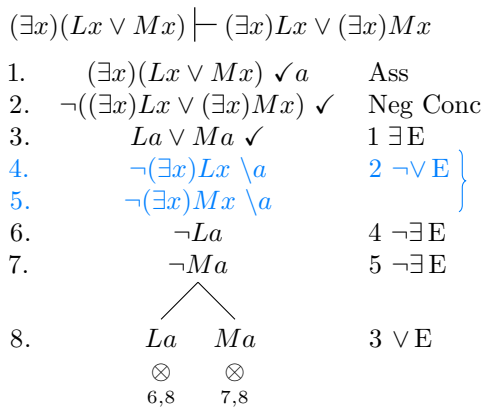
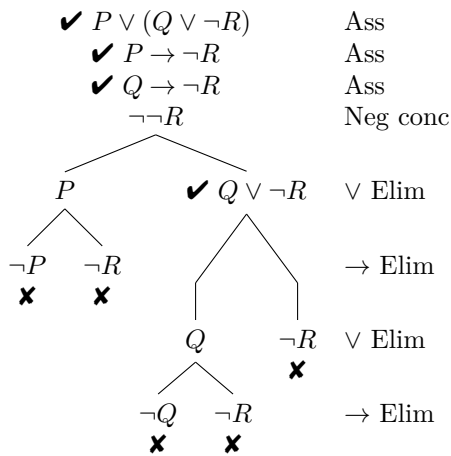
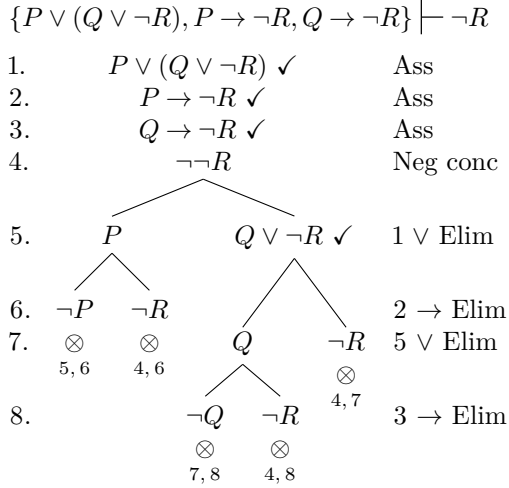
```

\begin{tableau}
{
  to prove={\{P \vee (Q \vee \lnot R), P \lif
\lnot R, Q \lif \lnot R\} \sststyle{}{} \lnot
R}
}
[P \vee (Q \vee \lnot R), just=Ass, checked
[P \lif \lnot R, just=Ass, checked
[Q \lif \lnot R, just=Ass, checked,
name=last premise
[\lnot\lnot R, just={\$ \lnot$ Conc},
name=not conc
[P, just={\$ \vee$ Elim: !uuuu}
[\lnot P, close={: !u, !c}]
[\lnot R, close={: not conc, !c},
just={\$ \lif$ Elim: !uuuu}]]
[Q \vee \lnot R
[Q, move by=1
[\lnot Q, close={: !u, !c}]
[\lnot R, close={: not conc, !c},
just={\$ \lif$ Elim: last premise}]]
[\lnot R, close={: not conc, !c},
move by=1, just={\$ \vee$ Elim: !u}]]]]]]
\end{tableau}

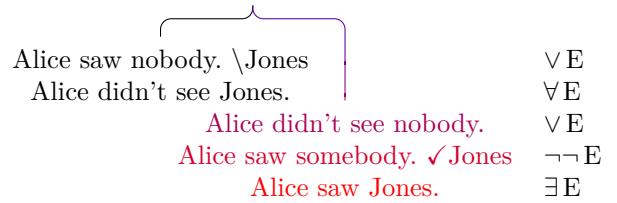
```

$$\{P \vee (Q \vee \neg R), P \rightarrow \neg R, Q \rightarrow \neg R\} \vdash \neg R$$


### 3 prooftrees: sample output



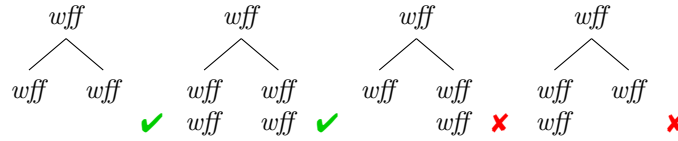
Either Alice saw nobody  
or she didn't see nobody.



## 2 Assumptions & Limitations

`prooftrees` makes certain assumptions about the nature of the proof system,  $\mathcal{L}$ , on which proofs are based.

- All derivation rules yield equal numbers of *wff*s on all branches.



If  $\mathcal{L}$  fails to satisfy this condition, `prooftrees` is likely to violate the requirements of affected derivation rules by splitting branches ‘mid-inference’.

- No derivation rule yields *wff*s on more than two branches.
- All derivation rules proceed in a downwards direction at an angle of  $-90^\circ$  i.e. from north to south.
- Any justifications are set on the far right of the tableau.
- Any line numbers are set on the far left of the tableau.
- Justifications can refer only to earlier lines in the proof. `prooftrees` can typeset proofs if  $\mathcal{L}$  violates this condition, but the cross-referencing system explained in section 7.2 cannot be used for affected justifications.

`prooftrees` does not support the automatic breaking of tableaux across pages<sup>1</sup>. Tableaux can be manually broken by using `line no shift` with an appropriate value for parts after the first (section 7.1). However, horizontal alignment across page breaks will not be consistent in this case.

In addition, `prooftrees` almost certainly relies on additional assumptions not articulated above and certainly depends on a feature of `forest` which its author classifies as experimental (`do dynamics`).

## 3 Typesetting a Tableau

After loading `prooftrees` in the document preamble:

```
% in document's preamble
\usepackage{prooftrees}
```

the `prooftree` environment is available for typesetting tableaux. This takes an argument used to specify a  $\langle tree preamble \rangle$ , with the body of the environment consisting of a  $\langle tree specification \rangle$  in `forest`’s notation. The  $\langle tree preamble \rangle$  can be as simple as an empty argument `{}` — or much more complex.

Customisation options and further details concerning loading and invocation are explained in section 4, section 5, section 6, section 7 and section 8. In this section, we begin by looking at a simple example using the default settings.

Suppose that we wish to typeset the tableau for

$$(\exists x)((\forall y)(Py \rightarrow x = y) \wedge Px) \vdash (\exists x)(\forall y)(Py \leftrightarrow x = y)$$

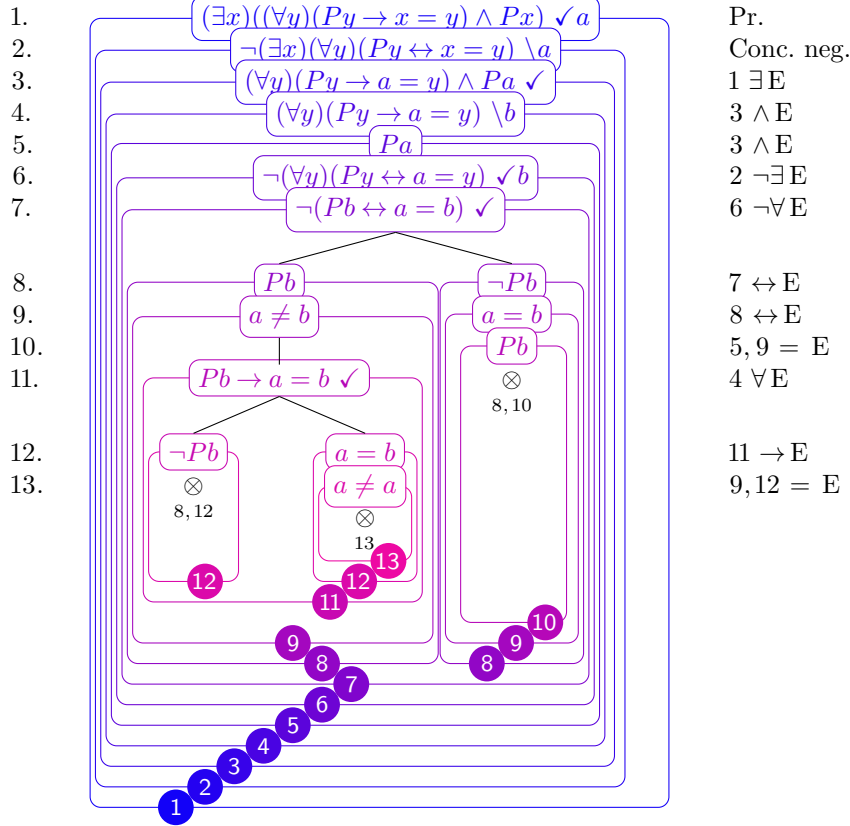
and we would like to typeset the entailment established by our proof at the top of the tree. Then we should begin like this:

```
\begin{tableau}
{
  to prove={(\exists x)((\forallall y)(Py \liff x = y) \land Px) \sststile{}{} (\exists x)(\forallall y)(
Py \liff x = y)}
}
\end{tableau}
```

<sup>1</sup>It is possible to persuade `prooftrees` to do this automatically or semi-automatically. However, the code is not in a state I would wish to inflict on an unsuspecting public. The perilously inquisitive may search TeX Stack Exchange at their own risk.

## 4 Nested structure of tableau

$$(\exists x)((\forall y)(Py \rightarrow x = y) \wedge Px) \vdash (\exists x)(\forall y)(Py \leftrightarrow x = y)$$



That is all the preamble we want, so we move onto consider the *tree specification*. forest uses square brackets to specify trees' structures. To typeset a proof, think of it as consisting of nested trees, trunks upwards, and work from the outside in and the trunks down (box 4).

Starting with the outermost tree ① and the topmost trunk, we replace the  $\square$  with square brackets and enter the first *wff* inside, adding **just=Pr.** for the justification on the right and **checked=a** so that the line will be marked as discharged with *a* substituted for *x*. We also use forest's **name** to label the line for ease of reference later. (Technically, it is the node rather than the line which is named, but, for our purposes, this doesn't matter. forest will create a name if we don't specify one, but it will not necessarily be one we would have chosen for ease of use!)

```
\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \lif x = y) \land Px) \sststyle{}{}} (\exists x)(\forall y)(
Py \liff x = y)}
}
[{\exists x)((\forall y)(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr
]
\end{tableau}
```

We can refer to this line later as **pr.**

We then consider the next tree ②. Its  $\square$  goes inside that for ①, so the square brackets containing the next *wff* go inside those we used for ①. Again, we add the justification with **just**, but we use **subs=a** rather than **checked=a** as we want to mark substitution of *a* for *x* without discharging the line. Again, we use

name so that we can refer to the line later as `neg conc`.

```
\begin{tableau}
{
  to prove={{(\exists x)((\forallall y)(Py \lif x = y) \land Px) \sststile{}{} (\exists x)(\forallall y)(
Py \liff x = y)}}
}
[{{(\exists x)((\forallall y)(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr
  [{{\lnot (\exists x)(\forallall y)(Py \liff x = y)}, subs=a, just=Conc.\neg., name=neg conc
  ]
}]
\end{tableau}
```

Turning to tree ③, we again note that its  $\square$  is nested within the previous two, so the square brackets for its *wff* need to be nested within those for the previous *wff*s. This time, we want to mark the line as discharged without substitution, so we simply use `checked` without a value. Since the justification for this line includes mathematics, we need to ensure that the relevant part of the justification is surrounded by `...$` or `\(...\)`. This justification also refers to an earlier line in the proof. We could write this as `just=1 $\exists\elim$`, but instead we use the name we assigned earlier with the referencing feature provided by `prooftrees`. To do this, we put the reference, `pr` after the rest of the justification, separating the two parts by a colon i.e. `$\exists\elim$:pr` and allow `prooftrees` to figure out the correct number.

```
\begin{tableau}
{
  to prove={{(\exists x)((\forallall y)(Py \lif x = y) \land Px) \sststile{}{} (\exists x)(\forallall y)(
Py \liff x = y)}}
}
[{{(\exists x)((\forallall y)(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr
  [{{\lnot (\exists x)(\forallall y)(Py \liff x = y)}, subs=a, just=Conc.\neg., name=neg conc
    [{{(\forallall y)(Py \lif a = y) \land Pa}, checked, just=$\exists\elim$:pr
    ]
  ]
}]
\end{tableau}
```

Continuing in the same way, we surround each of the *wff*s for ④, ⑤, ⑥ and ⑦ within square brackets nested within those surrounding the previous *wff* since each of the trees is nested within the previous one. Where necessary, we use `name` to label lines we wish to refer to later, but we also use `forest`'s *relative* naming system when this seems easier. For example, in the next line we add, we specify the justification as `just=$\land\elim$:!u`. `!u` tells `forest` that the reference specifies a relationship between the current line and the referenced one, rather than referring to the other line by name. `!u` refers to the current line's parent line — in this case, `{{(\forallall y)(Py \lif a = y) \land Pa}`, `checked`, `just=$\exists\elim$:pr`. `!uu` refers to the current line's parent line's parent line and so on.


```
\begin{tableau}
{
  to prove={{(\exists x)((\forallall y)(Py \lif x = y) \land Px) \sststile{}{} (\exists x)(\forallall y)(
Py \liff x = y)}}
}
[{{(\exists x)((\forallall y)(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr
  [{{\lnot (\exists x)(\forallall y)(Py \liff x = y)}, subs=a, just=Conc.\neg., name=neg conc
    [{{(\forallall y)(Py \lif a = y) \land Pa}, checked, just=$\exists\elim$:pr
      [{{(\forallall y)(Py \lif a = y)}, subs=b, just=$\land\elim$:!u, name=mark
        [Pa, just=$\land\elim$:!uu, name=simple
          [{{\lnot (\forallall y)(Py \liff a = y)}, checked=b, just=$\lnot\exists\elim$:neg conc
            [{{\lnot (Pb \liff a = b)}, checked, just=$\lnot\forallall\elim$:!u
            ]
          ]
        ]
      ]
    ]
  ]
}]
\end{tableau}
```



```

]
]
]
\end{tableau}





```

Reaching **8**, things get a little more complex since we now have not one, but *two*  nested within **7**. This means that we need *two* sets of square brackets for **8** — one for each of its two trees. Again, both of these should be nested within the square brackets for **7** but neither should be nested within the other because the trees for the two branches at **8** are distinct.

```

\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \wedge x = y) \wedge Px) \wedge (\exists x)(\forall y)(
Py \wedge x = y)}
}
[{\exists x)((\forall y)(Py \wedge x = y) \wedge Px)}, checked=a, just=Pr., name=pr
[{\neg (\exists x)(\forall y)(Py \wedge x = y)}, subs=a, just=Conc.\neg., name=neg conc
[{\forall y)(Py \wedge a = y) \wedge Pa}, checked, just=${\exists}\elim$:pr
[{\forall y)(Py \wedge a = y)}, subs=b, just=${\wedge}\elim$:!u, name=mark
[Pa, just=${\wedge}\elim$:!uu, name=simple
[{\neg (\forall y)(Py \wedge a = y)}, checked=b, just=${\neg}\exists\elim$:neg conc
[{\neg (Pb \wedge a = b)}, checked, just=${\neg}\forall\elim$:!u
[Pb, just=${\wedge}\elim$:!u, name=to Pb or not to Pb
]
[{\neg Pb
]
]
]
]
]
]
]
\end{tableau}

```

At this point, we need to work separately or in parallel on each of our two branches since each constitutes its own tree. Turning to trees , each needs to be nested within the relevant tree , since each  is nested within the applicable branch's tree. Hence, we nest square brackets for each of the *uffs* at  within the previous set.

```

\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \wedge x = y) \wedge Px) \wedge (\exists x)(\forall y)(Py \wedge x = y)}
}
[{\exists x}((\forall y)(Py \wedge x = y) \wedge Px)], checked=a, just=Pr., name=pr
[{\neg (\exists x)(\forall y)(Py \wedge x = y)}], subs=a, just=Conc.\neg., name=neg conc
[{\forall y}(Py \wedge a = y) \wedge Pa], checked, just={\exists\elim$:pr
[{\forall y}(Py \wedge a = y)], subs=b, just={\land\elim$:!u, name=mark
[Pa, just={\land\elim$:!uu, name=simple
[{\neg (\forall y)(Py \wedge a = y)}], checked=b, just={\neg\exists\elim$:neg conc
[{\neg (Pb \wedge a = b)}], checked, just={\neg\forall\elim$:!u
[Pb, just={\liff\elim$:!u, name=to Pb or not to Pb
[a \neg b, just={\liff\elim$:!u
]
]
[{\neg Pb
[{\a = b}
]
]

```



```
[{\lnot (\exists x)(\forall y) (Py \iff x = y)}, subs=a, just=Conc.\neg., name=neg conc  
[{\(\forall y) (Py \lif a = y) \land Pa}, checked, just=\$\\exists\\elim$:pr  
[{\(\forall y) (Py \lif a = y)}, subs=b, just=\$\\land\\elim$:!u, name=mark  
[Pa, just=\$\\land\\elim$:!uu, name=simple  
[{\lnot (\forall y) (Py \liff a = y)}, checked=b, just=\$\\lnot\\exists\\elim$:neg conc  
[{\lnot (Pb \liff a = b)}, checked, just=\$\\lnot\\forall\\elim$:!u  
[Pb, just=\$\\liff\\elim$:!u, name=to Pb or not to Pb  
[a \neq b, just=\$\\liff\\elim$:!u  
[{Pb \lif a = b}], checked, just=\$\\forall\\elim$:mark%, move by=1  
]  
]  
]  
[\lnot Pb  
[{a = b}  
[Pb, just={\$\\elim$: {simple,!u}}, close={:to Pb or not to Pb,!c}  
]  
]  
]  
]  
]  
]  
]  
]  
]\end{tableau}
```

At this point, the main left-hand branch itself branches, so we have two trees [12](#). Treating this in the same way as the earlier branch at [8](#), we use two sets of square brackets nested within those for tree [12](#), but with neither nested within the other. Since we also want to mark the leftmost branch as closed, we add `close={:to Pb or not to Pb,!c}` in the same way as before.

```

\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \wedge x = y) \wedge Px) \wedge (\exists x)(\forall y)(Py \wedge x = y)}
}
[{\exists x)((\forall y)(Py \wedge x = y) \wedge Px)}, checked=a, just=Pr., name=pr
[{\neg (\exists x)(\forall y)(Py \wedge x = y)}, subs=a, just=Conc.\neg., name=neg conc
[{\forall y)(Py \wedge a = y) \wedge Pa}, checked, just=${\exists}\elim$:pr
[{\forall y)(Py \wedge a = y)}, subs=b, just=${\wedge}\elim$:!u, name=mark
[Pa, just=${\wedge}\elim$:!uu, name=simple
[{\neg (\forall y)(Py \wedge a = y)}, checked=b, just=${\neg\exists}\elim$:neg conc
[{\neg (Pb \wedge a = b)}, checked, just=${\neg\forall}\elim$:!u
[Pb, just=${\wedge}\elim$:!u, name=to Pb or not to Pb
[a \neq b, just=${\wedge}\elim$:!u
[{\wedge a = b}, checked, just=4 ${\forall}\elim$
[{\neg Pb, close={:to Pb or not to Pb,!c}, just=${\wedge}\elim$:!u
]
[{a = b}
]
]
]
[{\neg Pb
[{a = b}
[Pb, just=${\wedge}\elim$:simple,!u}}, close={:to Pb or not to Pb,!c}
]
]
]
]
]

```

```
\end{tableau}
```

We complete our initial specification by nesting (13) within the appropriate tree (12), again marking closure appropriately.

[illegible]

Compiling our code, we find that the line numbering is not quite right:

	$(\exists x)((\forall y)(Py \rightarrow x = y) \wedge Px) \vdash (\exists x)(\forall y)(Py \leftrightarrow x = y)$	
1.	$(\exists x)((\forall y)(Py \rightarrow x = y) \wedge Px) \checkmark a$	Pr.
2.	$\neg(\exists x)(\forall y)(Py \leftrightarrow x = y) \setminus a$	Conc. neg.
3.	$(\forall y)(Py \rightarrow a = y) \wedge Pa \checkmark$	1 $\exists$ E
4.	$(\forall y)(Py \rightarrow a = y) \setminus b$	3 $\wedge$ E
5.	$Pa$	3 $\wedge$ E
6.	$\neg(\forall y)(Py \leftrightarrow a = y) \checkmark b$	2 $\neg\exists$ E
7.	$\neg(Pb \leftrightarrow a = b) \checkmark$	6 $\neg\forall$ E
	$\swarrow \quad \searrow$	
8.	$Pb \quad \neg Pb$	7 $\leftrightarrow$ E
9.	$a \neq b \quad a = b$	8 $\leftrightarrow$ E
10.	$Pb \rightarrow a = b \checkmark \quad Pb$	4 $\forall$ E; 5, 9 = E
	$\swarrow \quad \searrow$	
11.	$\neg Pb \quad a = b$	10 $\rightarrow$ E
12.	$\otimes \quad a \neq a$	9, 11 = E
	$\swarrow \quad \searrow$	
	$\otimes \quad \otimes$	
	8, 11 $\quad 12$	

prooftrees warns us about this:

Package prooftrees Warning: Merging conflicting justifications for line 10! Please examine the output carefully and use "move by" to move lines later in the proof if required. Details of how to do this are included in the documentation.

We would like line 10 in the left-hand branch to be moved down by one line, so we add `move by=1` to the relevant line of our proof. That is, we replace the line

`[{Pb \lif a = b}, checked, just=4 $\forall$elim$`

by

`[{Pb \lif a = b}, checked, just=$\forall$elim$:mark, move by=1`

giving us the following code:

```
\begin{tableau}
{
  to prove={{\exists x}({\forall y}(Py \lif x = y) \land Px) \sststile{}{} {\exists x}({\forall y}(
Py \lif x = y))}
}
[{{\exists x}({\forall y}(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr
[{{\lnot}({\exists x}({\forall y}(Py \lif x = y))}, subs=a, just=Conc.\neg., name=neg conc
[{{\forall y}(Py \lif a = y) \land Pa}, checked, just=${\exists}\elim$:pr
[{{\forall y}(Py \lif a = y)}, subs=b, just=${\land}\elim$:!u, name=mark
[Pa, just=${\land}\elim$:!uu, name=simple
[{{\lnot}({\forall y}(Py \lif a = y))}, checked=b, just=${\lnot}\exists\elim$:neg conc
[{{\lnot} (Pb \lif a = b)}, checked, just=${\lnot}\forall\elim$:!u
[Pb, just=${\lif}\elim$:!u, name=to Pb or not to Pb
[a \neq b, just=${\lif}\elim$:!u
[{{Pb \lif a = b}}, checked, just=${\forall}\elim$:mark, move by=1
[{\lnot} Pb, close={:to Pb or not to Pb,!c}, just=${\lif}\elim$:!u
]
[{{a = b}}
[a \neq a, close={:!c}, just=${\=$}\elim$:!uuu,!u}}
]
]
]
]
]
```

```

[\lnot Pb
  [{a = b}
    [Pb, just={\$=\elim$:{simple,!u}}, close={:to Pb or not to Pb,!c}
    ]
  ]
]
]
]
]
]
]
]
]
]
]
\end{tableau}

```

which produces our desired result:

	$(\exists x)((\forall y)(Py \rightarrow x = y) \wedge Px) \vdash (\exists x)(\forall y)(Py \leftrightarrow x = y)$	
1.	$(\exists x)((\forall y)(Py \rightarrow x = y) \wedge Px) \checkmark a$	Pr.
2.	$\neg(\exists x)(\forall y)(Py \leftrightarrow x = y) \setminus a$	Conc. neg.
3.	$(\forall y)(Py \rightarrow a = y) \wedge Pa \checkmark$	1 $\exists$ E
4.	$(\forall y)(Py \rightarrow a = y) \setminus b$	3 $\wedge$ E
5.	$Pa$	3 $\wedge$ E
6.	$\neg(\forall y)(Py \leftrightarrow a = y) \checkmark b$	2 $\neg\exists$ E
7.	$\neg(Pb \leftrightarrow a = b) \checkmark$	6 $\neg\forall$ E
	<div style="display: flex; justify-content: space-around;"> <div> <math>Pb</math>  <math>a \neq b</math>  <math>Pb \rightarrow a = b \checkmark</math> </div> <div> <math>\neg Pb</math>  <math>a = b</math>  <math>Pb</math>  <math>\otimes</math>  8, 10 </div> </div>	7 $\leftrightarrow$ E
8.		8 $\leftrightarrow$ E
9.		5, 9 = E
10.		4 $\forall$ E
11.	<div style="display: flex; justify-content: space-around;"> <div> <math>\neg Pb</math>  <math>\otimes</math>  8, 12 </div> <div> <math>a = b</math>  <math>a \neq a</math>  <math>\otimes</math>  13 </div> </div>	11 $\rightarrow$ E
12.		9, 12 = E
13.		

## 4 Loading the Package

To load the package simply add the following to your document's preamble.

```
\usepackage{prooftrees}
```

`prooftrees` will load `forest` automatically.

The only option currently supported is `tableaux`. If this option is specified, the `prooftree` environment will be called `tableau` instead.

Example: `\usepackage[tableaux]prooftrees`

would cause the `tableau` environment to be defined *rather than* `prooftree`.

Any other options given will be passed to `forest`.

Example: `\usepackage[debug]prooftrees`

would enable `forest`'s debugging.

If one or more of `forest`'s libraries are to be loaded, it is recommended that these be loaded separately and their defaults applied, if applicable, within a local  $\text{T}_{\text{E}}\text{X}$  group so that they do not interfere with `prooftrees`'s environment.

## 5 Invocation

`prooftree`  
environment

```
\begin{prooftree}{\langle tree preamble \rangle}\langle tree specification \rangle\end{prooftree}
```

The  $\langle tree preamble \rangle$  is used to specify any non-default options which should be applied to the tree. It may contain any code valid in the preamble of a regular `forest` tree, in addition to setting `prooftree` options. The preamble may be empty, but the argument is *required*<sup>2</sup>. The  $\langle tree specification \rangle$  specifies the tree in the bracket notation parsed by `forest`.

***Users of `forest` should note that the environments `prooftree` and `forest` differ in important ways.***

- *`prooftree`'s argument is mandatory.*
- *The tree's preamble cannot be given in the body of the environment.*
- *`\end{prooftree}` must follow the  $\langle tree specification \rangle$  immediately.*

`tableau`  
environment

```
\begin{tableau}{\langle tree preamble \rangle}\langle tree specification \rangle\end{tableau}
```

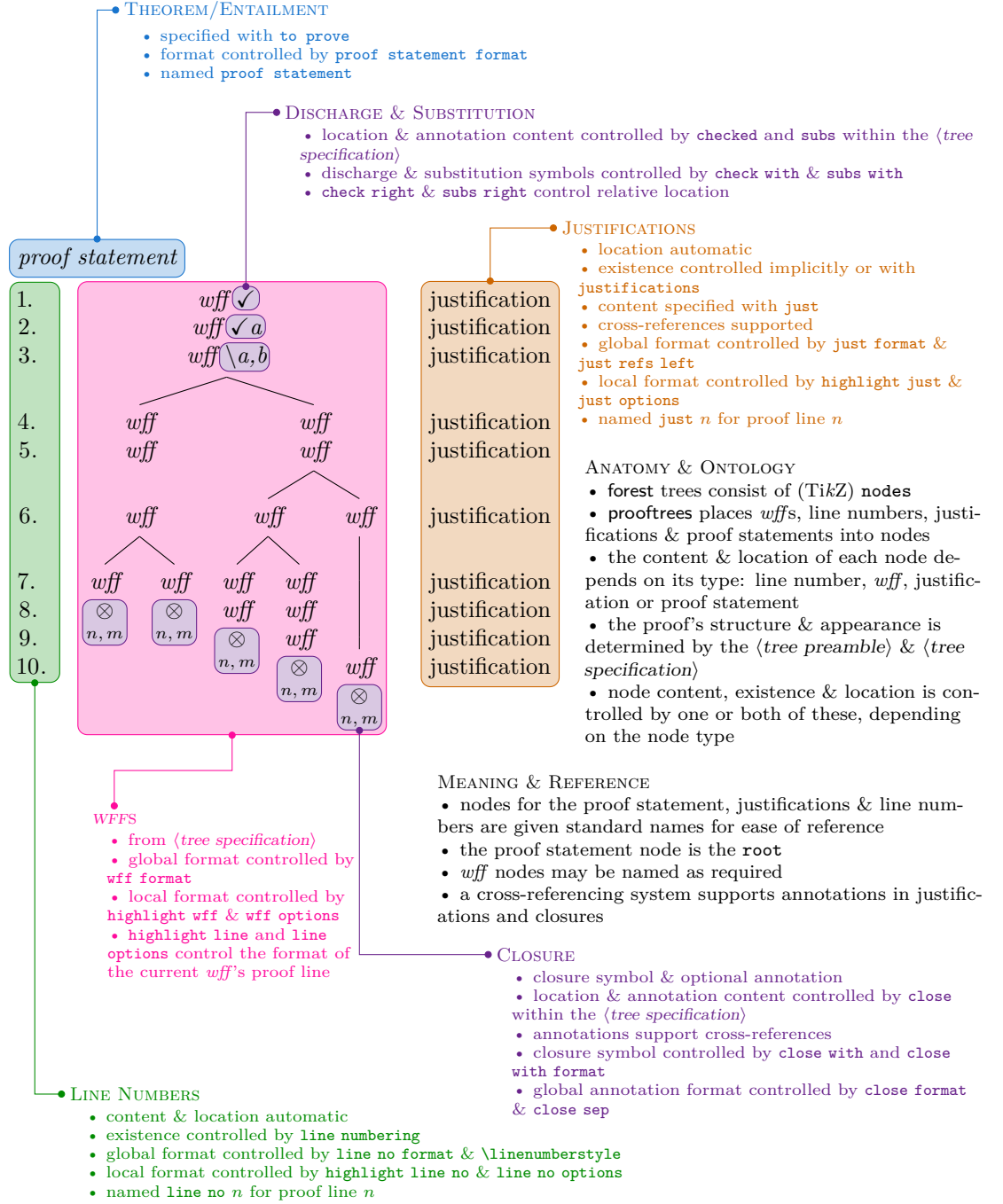
A substitute for `prooftree`, defined *instead* of `prooftree` if the package option `tableaux` is specified or a `\prooftree` macro is already defined when `prooftrees` is loaded. See section 4 for details and section 13 for this option's *raison d'être*.

## 6 Tableau Anatomy

The following diagram provides an overview of the configuration and anatomy of a `prooftrees` proof tree. Detailed documentation is provided in section 7 and section 8.

---

<sup>2</sup>Failure to specify a required argument does not always yield a compilation error in the case of environments. However, failure to specify required arguments to environments often fails to achieve the best consequences, even when it does not result in compilation failures, and will, therefore, be avoided by the prudent.



## 7 Options

Most configuration uses the standard key/value interface provided by TikZ and extended by forest. These are divided into those which determine the overall appearance of the proof as a whole and those with more local effects. See section 10 for advanced customisation.

### 7.1 Global Options

The following options affect the global style of the tree and should typically be set in the tree's preamble if non-default values are desired. The default values for the document can be set outside the `prooftree` environment using `\forestset{<settings>}`. If *only* tableaux will be typeset, a default style can be configured using forest's default preamble.



`auto move` = true|false  
`not auto move`  
*Forest boolean register*

Default: true

Determines whether `prooftrees` will move lines automatically, where possible, to avoid combining different justifications when different branches are treated differently. The default is to avoid conflicts automatically where possible. Turning this off permits finer-grained control of what gets moved using `move by`. The following are equivalent to the default setting:

```
auto move
auto move=true
```

Either of the following will turn auto move off:

```
not auto move
auto move=false
```

`line numbering` = true|false  
`not line numbering`  
*Forest boolean register*

Default: true

This determines whether lines should be numbered. The default is to number lines. The following are equivalent to the default setting:

```
line numbering
line numbering=true
```

Either of the following will turn line numbering off:

```
not line numbering
line numbering=false
```

`justifications` = true|false  
`not justifications`  
*Forest boolean register*

This determines whether justifications for lines of the proof should be typeset to the right of the tree. It is rarely necessary to set this option explicitly as it will be automatically enabled if required. The only exception concerns a proof for which a line should be moved but no justifications are specified. In this case either of the following should be used to activate the option:

```
justifications
justifications=true
```

This is not necessary if `just` is used for any line of the proof.

`single branches` = true|false  
`not single branches`  
*Forest boolean register*

Default: false

This determines whether inference steps which do not result in at least two branches should draw and explicit branch. The default is to not draw single branches explicitly. The following are equivalent to the default setting:

```
not single branches
single branches=false
```

Either of the following will turn line numbering off:

```
single branches
single branches=true
```

### 7.1.1 Dimensions

`line no width` =  $\langle \text{dimension} \rangle$   
*Forest dimension register*

The maximum width of line numbers. By default, this is set to the width of the formatted line number 99.

Example: `line no width=20pt`

`just sep` =  $\langle \text{dimension} \rangle$   
*Forest dimension register*

Default: 1.5em

Amount by which to shift justifications away from the tree. A larger value will shift the justifications further to the right, increasing their distance from the tree, while a smaller one will decrease this distance. Note that a negative value ought never be given. Although this will not cause an error, it may result in strange things happening. If you wish to decrease the distance between the tree and the justifications further, please set `just sep` to zero and use the options provided by `forest` and/or `TikZ` to make further negative adjustments.

Example: `just sep=.5em`

`line no sep` =  $\langle \text{dimension} \rangle$   
*Forest dimension register*

Default: 1.5em

Amount by which to shift line numbers away from the tree. A larger value will shift the line numbers further to the left, increasing their distance from the tree, while a smaller one will decrease this distance. Note that a negative value ought never be given. Although this will not cause an error, it may result in strange things happening. If you wish to decrease the distance between the tree and the line numbers further, please set `line no sep` to zero and use the options provided by `forest` and/or `TikZ` to make further negative adjustments.

Example: `line no sep=5pt`

`close sep` =  $\langle \text{dimension} \rangle$   
*Forest dimension register*

Default: `.75\baselineskip`

Distance between the symbol marking branch closure and any following annotation. If the format of such annotations is changed with `close format`, this dimension may require adjustment.

Example: `close sep=\baselineskip`

`proof tree inner proof width` =  $\langle \text{dimension} \rangle$   
*Forest dimension register*

Default: 0pt

`proof tree inner proof midpoint` =  $\langle \text{dimension} \rangle$   
*Forest dimension register*

Default: 0pt

### 7.1.2 Line Numbers

`line no shift` =  $\langle \text{integer} \rangle$   
*Forest count register*

Default: 0

This value increments or decrements the number used for the first line of the proof. By default, line numbering starts at 1.

Example: `line no shift=3`

would begin numbering the lines at 4.

**zero start** Start line numbering from 0 rather than 1. The following are equivalent:

*Forest style*

```
zero start
line no shift=-1
```

### 7.1.3 Proof Statement

**to prove** =  $\langle wff \rangle$

*Forest style*

Statement of theorem or entailment to be typeset above the proof. In many cases, it will be necessary to enclose the statement in curly brackets.

Example: `to prove={\sststyle{}} P \lif P`

By default, the content is expected to be suitable for typesetting in maths mode and should *not*, therefore, be enclosed by dollar signs or equivalent.

### 7.1.4 Format

**check with** =  $\langle symbol \rangle$

*Forest toks register*

Default: `\ensuremath{\checkmark}` ( $\checkmark$ )

Symbol with which to mark discharged lines.

Example: `check with={\text{\ding{52}}}`

Within the tree, `checked` is used to identify discharged lines.

**check right** = `true|false`

**not check right**

*Forest boolean register*

Default: `true`

Determines whether the symbol indicating that a line is discharged should be placed to the right of the *wff*. The alternative is, unsurprisingly, to place it to the left of the *wff*. The following are equivalent to the default setting:

```
check right
check right=true
```

**check left** Set `check right=false`. The following are equivalent ways to place the markers to the left:

*Forest style*

```
check right=false
not check right
check left
```

**close with** =  $\langle symbol \rangle$

*Forest toks register*

Default: `\ensuremath{\otimes}` ( $\otimes$ )

Symbol with which to close branches.

Example: `close with={\ensuremath{\ast}}`

Within the tree, `close` is used to identify closed branches.

**close with format** =  $\langle key-value list \rangle$

*Forest keylist register*

Additional TikZ keys to apply to the closure symbol. Empty by default.

Example: `close with format={red, font=}`

To replace a previously set value, rather than adding to it, use `close with format'` rather than `close with format`.

`close format` =  $\langle \text{key-value list} \rangle$   
*Forest keylist register*

Default: `font=\scriptsize`

Additional TikZ keys to apply to any annotation following closure of a branch.

Example: `close format={font=\footnotesize\sffamily, text=gray!75}`

To replace the default value of `close format`, rather than adding to it, use `close format'` rather than `close format`.

Example: `close format'={text=red}`

will produce red annotations in the default font size, whereas

Example: `close format={text=red}`

will produce red annotations in `\scriptsize`.

`subs with` =  $\langle \text{symbol} \rangle$   
*Forest toks register*

Default: `\ensuremath{\backslash}` (`\`)

Symbol to indicate variable substitution.

Example: `\text{:}`

Within the tree, `subs` is used to indicate variable substitution.

`subs right` = `true|false`  
`not subs right`  
*Forest boolean register*

Default: `true`

Determines whether variable substitution should be indicated to the right of the *wff*. The alternative is, again, to place it to the left of the *wff*. The following are equivalent to the default setting:

```
subs right
subs right=true
```

`subs left` Set `subs right=false`. The following are equivalent ways to place the annotations to the left:  
*Forest style*

```
subs right=false
not subs right
subs left
```

`just refs left` = `true|false`  
`not just refs left`  
*Forest boolean register*

Default: `true`

Determines whether line number references should be placed to the left of justifications. The alternative is to place them to the right of justifications. The following are equivalent to the default setting:

```
just refs left
just refs left=true
```

`just refs right` Set `just refs left=false`. The following are equivalent ways to place the references to the right:  
*Forest style*

```
just refs left=false
not just refs left
just refs right
```

Note that this setting *only affects the placement of line numbers specified using the cross-referencing system* explained in section 7.2. Hard-coded line numbers in justifications will be typeset as is.

**just format**  
Forest keylist register

=  $\langle$ key-value list $\rangle$

Additional TikZ keys to apply to line justifications. Empty by default.

Example: `just format={red, font=}`

To replace a previously set value, rather than adding to it, use `just format'` rather than `just format`.

**line no format**  
Forest keylist register

=  $\langle$ key-value list $\rangle$

Additional TikZ keys to apply to line numbers. Empty by default.

Example: `line no format={align=right, text=gray}`

To replace a previously set value, rather than adding to it, use `line no format'` rather than `line no format`. To change the way the number itself is formatted — to eliminate the dot, for example, or to put the number in brackets — redefine `\linenumberstyle` (see section 8).

**wff format**  
Forest keylist register

=  $\langle$ key-value list $\rangle$

Additional TikZ keys to apply to *wff*s. Empty by default.

Example: `wff format={draw=orange}`

To replace a previously set value, rather than adding to it, use `wff format'` rather than `wff format`.

**proof statement format**  
Forest keylist register

=  $\langle$ key-value list $\rangle$

Additional TikZ keys to apply to the proof statement. Empty by default.

Example: `proof statement format={text=gray, draw=gray}`

To replace a previously set value, rather than adding to it, use `proof statement format'` rather than `proof statement format`.

**highlight format**  
Forest autowrapped toks register

=  $\langle$ key-value list $\rangle$

Default: `draw=gray, rounded corners`

Additional TikZ keys to apply to highlighted *wff*s.

Example: `highlight format={text=red}`

To apply highlighting, use the `highlight wff`, `highlight just`, `highlight line no` and/or `highlight line` keys (see section 7.2).

**merge delimiter**  
Forest toks register

=  $\langle$ punctuation $\rangle$

Default: `\text{;; } ( ; )`

Punctuation to separate distinct justifications for a single proof line. Note that `prooftrees` will issue a warning if it detects different justifications for a single proof line and will suggest using `move by` to avoid the need for merging justifications. In general, justifications ought not be merged because it is then less clear to which *wff*(s) each justification applies. Moreover, later references to the proof line will be similarly ambiguous. That is, `merge delimiter` ought almost never be necessary because it is almost always better to restructure the proof to avoid ambiguity.

## 7.2 Local Options

The following options affect the local structure or appearance of the tree and should typically be passed as options to the relevant node(s) within the tree.

**grouped**  
**not grouped**  
Forest boolean option

Indicate that a line is not an inference. When `single branches` is false, as it is with the default

settings, this key is applied automatically and need not be given in the specification of the tree. When `single branches` is true, however, this key must be specified for any line which ought not be treated as an inference.

Example: `grouped`

### 7.2.1 Annotations

**checked** Mark a complex *wff* as resolved, discharging the line.

*Forest style*

Example: `checked`

**checked** =  $\langle name \rangle$

*Forest style*

Existential elimination, discharge by substituting  $\langle name \rangle$ .

Example: `checked=a`

**close** Close branch.

*Forest style*

Example: `close`

**close** =  $\langle annotation \rangle$

*Forest style*

=  $\langle annotation\ prefix \rangle : \langle references \rangle$

Close branch with annotation. In the simplest case,  $\langle annotation \rangle$  contains no colon and is typeset simply as it is. Any required references to other lines of the proof are assumed to be given explicitly.

Example: `close={12,14}`

If  $\langle annotation \rangle$  includes a colon, `prooftrees` assumes that it is of the form  $\langle annotation\ prefix \rangle : \langle references \rangle$ . In this case, the material prior to the colon should include material to be typeset before the line numbers and the material following the colon should consist of one or more references to other lines in the proof. In typical cases, no prefix will be required so that the colon will be the first character. In case there is a prefix, `prooftrees` will insert a space prior to the line numbers.  $\langle references \rangle$  may consist of either forest names (e.g. given by `name=  $\langle name\ label \rangle$` ) and then used as  $\langle name\ label \rangle$ ) or forest relative node names (e.g.  $\langle nodewalk \rangle$ ) or a mixture.

Example: `close={:negated conclusion}`

where `name=negated conclusion` was used to label an earlier proof line `negated conclusion`. If multiple references are given, they should be separated by commas and either  $\langle references \rangle$  or the entire  $\langle annotation \rangle$  must be enclosed in curly brackets, as is usual for `TikZ` and forest values containing commas.

Example: `close={:!c,!uuu}`

**subs** =  $\langle name \rangle / \langle names \rangle$

*Forest style*

Universal instantiation, instantiate with  $\langle name \rangle$  or  $\langle names \rangle$ .

Example: `subs={a,b}`

**just** =  $\langle justification \rangle$

*Forest autowrapped toks option*

=  $\langle justification\ prefix/suffix \rangle : \langle references \rangle$

Justification for inference. This is typeset in text mode. Hence, mathematical expressions must be enclosed suitably in dollar signs or equivalent. In the simplest case,  $\langle justification \rangle$  contains no colon and is typeset simply as it is. Any required references to other lines of the proof are assumed to be given explicitly.

Example: `just=3 $\lor$D`

If  $\langle justification \rangle$  includes a colon, **prooftrees** assumes that it is of the form  $\langle justification prefix/suffix \rangle : \langle references \rangle$ . In this case, the material prior to the colon should include material to be typeset before or after the line numbers and the material following the colon should consist of one or more references to other lines in the proof. Whether the material prior to the colon is interpreted as a  $\langle justification prefix \rangle$  or a  $\langle justification suffix \rangle$  depends on the value of **just refs left**.  $\langle references \rangle$  may consist of either forest names (e.g. given by **name=**  $\langle name label \rangle$  and then used as  $\langle name label \rangle$ ) or forest relative node names (e.g.  $\langle nodewalk \rangle$ ) or a mixture. If multiple references are given, they should be separated by commas and  $\langle references \rangle$  must be enclosed in curly brackets. If **just refs left** is true, as it is by default, then the appropriate line number(s) will be typeset before the  $\langle justification suffix \rangle$ .

Example: `just=$\lnot\exists\elim:\{!uu,!u\}`

If **just refs left** is false, then the appropriate line number(s) will be typeset after the  $\langle justification prefix \rangle$ .

Example: `just=From:bertha`

### 7.2.2 Moving

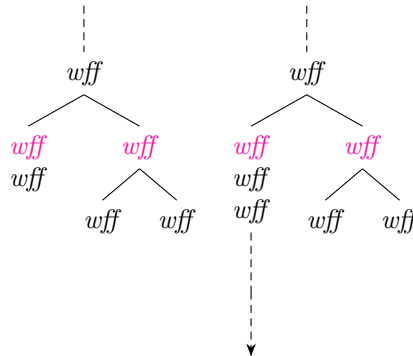
**move by**  
Forest style

=  $\langle positive integer \rangle$

Move the content of the current line  $\langle positive integer \rangle$  lines later in the proof. If the current line has a justification and the content is moved, the justification will be moved with the line. Later lines in the same branch will be moved appropriately, along with their justifications.

Example: `move by=3`

Note that, in many cases, **prooftrees** will automatically move lines later in the proof. It does this when it detects a condition in which it expects conflicting justifications may be required for a line while initially parsing the tree. Essentially, **prooftrees** tries to detect cases in which a branch is followed closely by asymmetry in the structure of the branches. This happens, for example, when the first branch's first *wff* is followed by a single *wff*, while the second branch's first *wff* is followed by another branch. Diagrammatically:



In this case, **prooftrees** tries to adjust the tree by moving lines appropriately if required.

However, this detection is merely structural — **prooftrees** does not examine the content of the *wff*s or justifications for this purpose. Nor does it look for slightly more distant structural asymmetries, conflicting justifications in the absence of structural asymmetry or potential conflicts with justifications for lines in other, more distant parallel branches. Although it is not that difficult to detect the *need* to move lines in a greater proportion of cases, the problem lies in providing general rules for deciding *how* to resolve such conflicts. (Indeed, some such conflicts might be better left unresolved e.g. to fit a proof on a single Beamer slide.) In these cases, a human must tell **prooftrees** if something should be moved, what should be moved and how far it should be moved.

Because simple cases are automatically detected, it is best to typeset the proof before deciding whether or where to use this option since `prooftrees` will assume that this option specifies movements which are required *in addition to* those it automatically detects. Attempting to move a line ‘too far’ is not advisable. `prooftrees` tries to simply ignore such instructions, but the results are likely to be unpredictable.

Not moving a line far enough — or failing to move a line at all — may result in the content of one justification being combined with that of another. This happens if `just` is specified more than once for the same proof line with differing content. `prooftrees` *does* examine the content of justifications for *this* purpose. When conflicting justifications are detected for the same proof line, the justifications are merged and a warning issued suggesting the use of `move by`.

### 7.2.3 Format: `wff`, justification & line number

<code>highlight wff</code>	Highlight <i>wff</i> .
<code>not highlight wff</code> <i>Forest boolean option</i>	Example: <code>highlight wff</code>
<code>highlight just</code>	Highlight justification.
<code>not highlight just</code> <i>Forest boolean option</i>	Example: <code>highlight just</code>
<code>highlight line no</code>	Highlight line number.
<code>not highlight line no</code> <i>Forest boolean option</i>	Example: <code>highlight line no</code>
<code>highlight line</code>	Highlight proof line.
<code>not highlight line</code> <i>Forest boolean option</i>	Example: <code>highlight line</code>
<code>line no options</code> <i>Forest autowrapped toks option</i>	<code>= &lt;key-value list&gt;</code> Additional TikZ keys to apply to the line number for this line. Example: <code>line no options={blue}</code>
<code>just options</code> <i>Forest autowrapped toks option</i>	<code>= &lt;key-value list&gt;</code> Additional TikZ keys to apply to the justification for this line. Example: <code>just options={draw, font=\bfseries}</code>
<code>wff options</code> <i>Forest autowrapped toks option</i>	<code>= &lt;key-value list&gt;</code> Additional TikZ keys to apply to the <i>wff</i> for this line. Example: <code>wff options={magenta, draw}</code>  Note that this key is provided primarily for symmetry as it is faster to simply give the options directly to <code>forest</code> to pass on to TikZ. Unless <code>wff format</code> is set to a non-default value, the following are equivalent:
<pre>wff options={magenta, draw} magenta, draw</pre>	
<code>line options</code> <i>Forest autowrapped toks option</i>	<code>= &lt;key-value list&gt;</code> Additional TikZ keys to apply to this proof line. Example: <code>line options={draw, rounded corners}</code>
<code>line no override</code> <i>Forest style</i>	<code>= &lt;text&gt;</code> Substitute <code>&lt;text&gt;</code> for the programmatically-assigned line number. <code>&lt;text&gt;</code> will be wrapped by <code>\linenumberstyle</code> , so should not be anything which would not make sense in that context. Example: <code>line no override={n}</code>
<code>no line no</code> <i>Forest style</i>	Do not typeset a line number for this line. Intended for use in trees where <code>line numbering</code> is



activated, but some particular line should not have its number typeset. Note that the number for the line is still assigned and the node which would otherwise contain that number is still typeset. If the next line is automatically numbered, the line numbering will, therefore, ‘jump’, skipping the omitted number.

Example: no line no

## 8 Macros

`\linenumberstyle`  
*macro*  $\{\langle number \rangle\}$

This macro is responsible for formatting the line numbers. The default definition is

```
\newcommand*\linenumberstyle[1]{\#1.}
```

It may be redefined with `\renewcommand*` in the usual way. For example, if for some reason you would like bold line numbers, try

```
\renewcommand*\linenumberstyle[1]{\textbf{\#1.}}
```

## 9 Extras

### 9.1 Steps

`every wff`  
*Forest long step*

A nodewalk long step which visits the proof statement and every *wff* exactly once in proof line number order. This is the default order used for tagging the tableau, but may be used for other purposes. As with the next step, this one should be used in `before annotating` or similar.

`wff from proof line no to`  
*Forest long step*  $\{\langle start \rangle\}\{\langle end \rangle\}$

A long step which visits all *wffs* between proof lines numbered  $\langle start \rangle$  and  $\{\langle end \rangle\}$  inclusive.  $\langle start \rangle$  and  $\langle end \rangle$  must be proof line numbers in the tableau.

**This step cannot be used until quite late in the tableau’s processing, as it is valid only once line numbers have been assigned.** Hence use of this step must always be delayed. For example, to colour the *wffs* in lines 3, 4 and 5 blue, you could add the following to the preamble:

```
before annotating={for nodewalk={wffs from proof line no to={3}{5}}{blue,typeset node}},
```

Note the use of `typeset node` to re-typeset the content. Without this option, the colour would have no effect.

### 9.2 Fit

`nodewalk to node`  
*Forest style*  $= \langle name \rangle\{\langle nodewalk \rangle\}$

A simple wrapper around forest’s `fit to`, which is a TikZ key used to create a node fitted around a nodewalk using the TikZ fit library. This does not depend on the code used for tableaux and may be used in an ordinary `forest` environment. (But do not load `prooftrees` just for this!)

For example, adding the following to a tableau’s preamble would create a node named `a` around all the *wffs* in lines 4 to 7 inclusive. Note that this does not include the line number or justification, if used, but only the *wffs* in the ‘main’ part of the proof.

```
nodewalk to node={a}{wffs from proof line no to={4}{7}},
```

`nodewalk node`  
`nodewalk node+`  
`+nodewalk node`  
`nodewalk node'`  
*Forest wrapped style*  $= \langle key-value list \rangle$   
Default: inner sep=0pt

Style applied to any TikZ nodes created using `nodewalk to node`. The versions with `+` prepend/append to the existing style, while the `'` version replaces it. `nodewalk node` is aliased to `nodewalk node+`.

Example: `nodewalk node={draw=magenta,rounded corners},`

This would cause the options `inner sep=0pt,draw=magenta,rounded corners` to be applied to any nodes created by `nodewalk to node`.

Note that, despite any similarity in syntax, these are not forest options or registers, but just code wrappers around a simple TikZ style.

## 10 Advanced Configuration

forest's default Forest keylist option options may be used to customise tableaux if the provided options prove insufficient. In versions 0.9 and earlier, great care must be taken to avoid conflicts with `prooftrees`'s use of these lists. In later versions, internal versions are reserved for `prooftrees`'s use, enabling forest's to be used more freely by the user. Note that you should still avoid changing the basic structure of the proof. For example, deleting extant justifications or line numbers (as opposed to modifying their content or options), would end badly.

See section 12 for details of the typesetting process.

`before making annotations` =  $\langle \text{key-value list} \rangle$   
*Forest keylist option*

This Forest keylist option allows customisation after node positions are first computed by forest but before annotations are created. This is sometimes useful.

`before annotating` =  $\langle \text{key-value list} \rangle$   
*Forest keylist option*

This Forest keylist option allows customisation after annotations are created, but before they are attached to their corresponding *wffs*. I do not know if this option is useful or not.

The remaining options in this section are applicable only if tagging is active.

`before copying content` =  $\langle \text{key-value list} \rangle$   
*Forest keylist option*

Only relevant if tagging is active. This Forest keylist option allows the content of a node to be altered before it is copied for tagging. Changes made after `proof tree copy content` will affect only the visual representation.

Example: `P \supset Q, before copying content={content+=\{*\}}, before typesetting nodes={blue},`

This would include the `*` into the content of the node used for tagging, but not the colouration.

`before making tags` =  $\langle \text{key-value list} \rangle$   
*Forest keylist option*

Only relevant if tagging is active (see ??). Allow changes before tagged content for a node is finalised. This Forest keylist option is processed before annotations are added to a node's tagged content.

Example: `P \supset Q, before making tags={\ttoks'={P horseshoe Q}},`

This would replace `P \supset Q` with `P horseshoe Q` in the content used for tagging<sup>3</sup>.

`before getting tags` =  $\langle \text{key-value list} \rangle$   
*Forest keylist option*

Only relevant if tagging is active (see ??). This Forest keylist option is processed after annotations are added to a node's tagged content, but before that content is used for tagging.

Example: `P \supset Q, just=Ass, before getting tags={\ttoks'={P horseshoe Q}},`

<sup>3</sup>This is not the best way to handle the horseshoe, however. It would be better to define a dedicated macro to produce the symbol such as `\horseshoe` and assign an appropriate 'output intent', regardless of whether you choose to override the content in tagging.

This would prevent `Ass` from being used in the tagged content. Note that it would also lose any line number, so this should be added explicitly if required.

## 11 Memoization

Tableaux created by `prooftrees` cannot, in general, be externalised with `TikZ`'s `external` library. Since `pgf/TikZ`, in general, and `prooftrees`, in particular, can be rather slow to compile, this is a serious issue. If you only have a two or three small tableaux, the compilation time will be negligible. But if you have large, complex proofs or many smaller ones, compilation time will quickly become excessive.

Version 0.9 does not cure the disease, but it does offer an extremely effective remedy for the condition. While it does not make `prooftrees` any faster, it supports the `memoize` package developed by `forest`'s author, Sašo Živanović (2023). Memoization is faster, more secure, more robust and easier to use than `TikZ`'s externalisation.

**It is faster.** It does not require separate compilations for each memoized object, so it is comparatively fast even when memoizing.

**It is more secure.** It requires only restricted shell-escape, which almost all  $\text{\TeX}$  installations enable by default, so it is considerably more secure and can be utilised even where shell-escape is disabled.

**It is more robust.** It can successfully memoize code which defeats all ordinary mortals' attempts to externalize with the older `TikZ` library.

**It is easier to use.** It requires less configuration and less intervention. For example, it detects problematic code and aborts memoization automatically in many cases in which `TikZ`'s `external` would either cause a compilation error or silently produce nonsense output, forcing the user to manually disable the process for relevant code.

There is always a 'but', but this is a pretty small 'but' as 'but's go.

**But installation requires slightly more work.** To reap the full benefits, you want to use either the `perl` or the `python` 'extraction' method. There is a third method, which does not require any special installation, but this lacks several of the advantages explained above and is not recommended.

If you use  $\text{\TeX}$  Live, you have `perl` already, but you may need to install a couple of libraries. `python` is not a prerequisite for  $\text{\TeX}$  Live but, if you happen to have it installed, you will probably only need an additional library to use this method.

See *Memoize* (Živanović 2023) for further details.

Once you have the prerequisites setup, all you need do is load `memoize` *before* `prooftrees`.

```
\usepackage[extraction method=perl]{memoize}% or python
\usepackage{prooftrees}
```

After a single compilation, your document will have expanded to include extra pages. At this point, it will look pretty weird. After the next compilation, your document will return to its normal self, the only difference being the speed with which it does so as all your memoized tableaux will simply be included, as opposed to recompiled. Only when you alter the code for a tableau, delete the generated files, disable memoization or explicitly request it will the proof be recompiled.

Memoization is compatible with both `prooftrees`'s cross-referencing system and  $\text{\LaTeX}$  2<sub>ε</sub>'s cross-references, but the latter require an additional compilation. In general, if a document element takes  $n$  compilations to stabilise, it will take  $n + 1$  compilations to complete the memoization process. See *Memoize* (Živanović 2023) for details.

## 12 Typesetting Process

This section provides a high-level description of the process `prooftree/tableau` uses to construct and typeset a proof. Further details can be found in the code documentation.

**Most uses of prooftrees do not require knowledge — or, even, awareness of — the details described in this section.** Indeed, earlier versions of the documentation did not include this section at all. The details may be of use to users who wish to modify tableaux in ways unsupported by the features documented in previous sections.

1. Increment a count and determine whether to tag the tableau.
2. Initialise tagging, if applicable. This is largely a matter of setting `latex-lab`'s plug for `tikz` to `artifact`. This is necessary because a forest tree involves *many* uses of `tikzpicture` and the default tagging can result in erroneous structures and/or compilation errors and produces at best chaotic `marked content`.
3. Starts `forest` with a custom definition of `stages`. Any keylist option prefixed with `proof tree` is used internally by `prooftrees` to process the tableau. `tag tableau stage` executes the code actually responsible for tagging the proof. Any keylist option described as 'Does nothing by default.' is explicitly intended for users to customise the process. See section 10 for details.

Here is a (long!) step-by-step description of `prooftrees`'s redefinition of `stages`.

Stage 1 Execute the standard forest parsing for the `default preamble` and `preamble` with

```
for root'={%
  process keylist register=default preamble,
  process keylist register=preamble,
},
```

- Stage 2 Process the forest keylist option given options.
- Stage 3 Process the keylist option `before copying content`. Does nothing by default.
- Stage 4 Process the keylist option `proof tree copy content`. Does nothing unless tagging.
- Stage 5 Process the keylist option `proof tree after copying content`.
- Stage 6 Process the keylist option `proof tree before typesetting nodes`.
- Stage 7 Process the forest keylist option `before typesetting nodes`.
- Stage 8 Process the keylist option `proof tree ffurf`.
- Stage 9 Process the keylist option `proof tree symud awto`.
- Stage 10 Execute forest's `typeset nodes stage`.
- Stage 11 Process the keylist option `proof tree before packing`.
- Stage 12 Process the forest keylist option `before packing`.
- Stage 13 Execute forest's `pack stage`.
- Stage 14 Process the keylist option `proof tree before computing xy`.
- Stage 15 Process the forest keylist option `before computing xy`.
- Stage 16 Execute forest's `compute xy stage`.
- Stage 17 Process the keylist option `before making annotations`. Does nothing unless by default.
- Stage 18 Process the keylist option `proof tree creu nodiadau`.

Stage 19 Process the keylist option `before annotating`. Does nothing unless by default.  
 Stage 20 Process the keylist option `proof tree nodiadau`.  
 Stage 21 Process the keylist option `proof tree before drawing tree`.  
 Stage 22 Process the forest keylist option `before drawing tree`.  
 Stage 23 Process the keylist option `before making tags`. Does nothing unless by default.  
 Stage 24 Process the keylist option `proof tree make tags`. Does nothing unless tagging.  
 Stage 25 Process the keylist option `before getting tags`. Does nothing unless by default.  
 Stage 26 Process the keylist option `proof tree get tags`. Does nothing unless tagging.  
 Stage 27 Execute `tag tableau stage`. Does nothing unless tagging.  
 Stage 28 Execute forest's `draw tree stage`.

4. Applies style `proof tree`. **This style should NOT be used directly.**
5. Applies style `ttableau`. This does nothing unless tagging is enabled. **This style should NOT be used directly.**
6. Executes the content of `prooftree/tableau`'s mandatory argument.
7. Creates a root node with `name=`  $\langle$ *proof statement* $\rangle$ .
8. Integrates the contents of the `prooftree/tableau`.

Note that `prooftrees` sets forest's `action character` to `@` before defining the `prooftree/tableau` environment.

## 13 Compatibility

Versions of `prooftrees` prior to 0.5 are incompatible with `bussproofs`, which also defines a `prooftree` environment. Version 0.6 is compatible with `bussproofs` provided

*either* `bussproofs` is loaded *before* `prooftrees`

*or* `prooftrees` is loaded with option `tableaux` (see section 4).

In either case, `prooftrees` will *not* define a `prooftree` environment, but will instead define `tableau`. This allows you to use `tableau` for `prooftrees` trees and `prooftree` for `bussproofs` trees.

## References

- Hodges, Wilfred (1991). *Logic: An Introduction to Elementary Logic*. Penguin.
- Tantau, Till (2015). *The TikZ and PGF Packages. Manual for Version 3.0.1a*. 3.0.1a. 29th Aug. 2015. URL: <http://sourceforge.net/projects/pgf>.
- Živanović, Sašo (2016). *Forest: A PGF/TikZ-Based Package for Drawing Linguistic Trees*. 2.0.2. 4th Mar. 2016. URL: <http://spj.ff.uni-lj.si/zivanovic/>.
- (2023). *Memoize*. 1.0.0. 10th Oct. 2023. URL: <https://www.ctan.org/pkg/memoize>.

## 14 Implementation

```

1 \NeedsTeXFormat{LaTeX2e}
2 \RequirePackage{svn-prov}
3 \ifdebug\tag\ProvidesPackageSVN[\filebase.sty]{\$Id: prooftrees.dtx 11204 2025-09-04 03:23:15Z
  cfrees $}[v0.9.1 \revinfo]
4 \ifdebug\ProvidesPackageSVN[\filebase-debug.sty]{\$Id: prooftrees.dtx 11204 2025-09-04 03:23:15Z
  cfrees $}[v0.9.1 \revinfo\ (debugging)]
5 \DefineFileInfoSVN

```

`\prooftrees@enw` Define `\prooftrees@enw` to hold the name of the environment.

Default is to name the environment `prooftree`, this ensures backwards compatibility.

```
6 \newcommand*\prooftrees@enw{prooftree}
```

Allow users to change the name to `tableau` using `tableaux`.

```
7 \DeclareOption{tableaux}{\renewcommand*\prooftrees@enw{tableau}}
```

Just in case.

```
8 \DeclareOption{tableau}{\renewcommand*\prooftrees@enw{tableau}}
```

```
9 \DeclareOption*{\PassOptionsToPackage{\CurrentOption}{forest}}
```

If `\prooftree` is not yet defined, set the name to `prooftree`; otherwise, use `tableau` to avoid conflict with `bussproofs` (which uses `prooftree` rather than `bussproof` as one might expect).

Is there some reason I didn't use a hook here? obviously hooks weren't a thing, but `\AtBeginDocument`? Oh, I guess I can't ....

```
10 \ifcsname prooftree\endcsname
11   \renewcommand*\prooftrees@enw{tableau}%
12 \else
13   \renewcommand*\prooftrees@enw{prooftree}%
14 \fi
```

Let users override the default `prooftree` in case they need to load `bussproofs` later.

```
15 \ProcessOptions
```

Load `forest`, but load maths packages later only if needed.

```
16 \RequirePackage{forest}[2016/12/04]
```

`\linenumberstyle`

```
17 \newcommand*\linenumberstyle[1]{#1.}
```

How am I meant to describe these things when they aren't macros or environments?!

```
18 \newtoks\prooftrees@tableau@toks
```

Currently, keys starting `proof tree` or `tableau` and macros starting `prooftree` or `prooftree@` are intended for internal use only.

This does not apply to the environment `prooftree`.

Other keys and macros are intended for use in documents.

**In particular, the style `proof tree` is **\*\*NOT\*\*** intended to be used directly by the user and its direct use is **\*\*ABSOLUTELY NOT SUPPORTED IN ANY WAY, SHAPE OR FORM\*\***; it is intended only for implicit use when the `prooftree` environment calls it.**

Don't use `@` in register/option names - the documentation is lying when it says non-alphanumerics will be converted to underscores when forming `pgfmath` functions ;)

```
19 \forestset{%
```

Line numbers

```
20   declare boolean register={line numbering},
```

Default is for line numbers

```
21 line numbering,
```

Line justifications

```
22 declare boolean register={justifications},
```

Default is for no line justifications (b/c there's no point in enabling this if the user doesn't specify any content)

```
23 not justifications,
```

Single branches: explicitly drawn branches and a normal level distance between lone children and their parents

```
24 declare boolean register={single branches},
```

Default is for lone children to be grouped with their parents

```
25 not single branches,
```

```
26 declare boolean register={auto move},% ble mae'n bosibl, symud pethau'n awtomatig
```

Default: symud yn awtomatig

```
27 auto move,
```

Default will be set to the width of 99 wrapped in the line numbering style

```
28 declare dimen register={line no width},
```

Fallback default is 0pt

```
29 line no width'=0pt,
```

Amount by which to shift justifications away from the main tree

```
30 declare dimen register={just sep},
```

Default is 1.5em

```
31 just sep'=1.5em,
```

Distance of justifications from centre of inner tree; overrides just sep

```
32 declare dimen register={just dist},
```

```
33 just dist'=0pt,
```

Amount by which to shift line numbers away from the main tree

```
34 declare dimen register={line no sep},
```

```
35 line no sep'=1.5em,
```

Distance of line nos. from centre of inner tree; overrides line no sep

```
36 declare dimen register={line no dist},
```

```
37 line no dist'=0pt,
```

Distance between closure symbols and any following annotation

```
38 declare dimen register={close sep},
```

```
39 close sep'=.75\baselineskip,
```

```
40 declare dimen register={proof tree line no x},
```

```
41 proof tree line no x'=0pt,
```

```

42 declare dimen register={proof tree justification x},
43 proof tree justification x'=0pt,
44 declare dimen register={proof tree inner proof width},
45 proof tree inner proof width'=0pt,
46 declare dimen register={proof tree inner proof midpoint},
47 proof tree inner proof midpoint'=0pt,

```

Count the levels in the proof tree

```

48 declare count register={proof tree rhif lefelau},
49 proof tree rhif lefelau'=0,

```

Count the line numbers (on the left)

```

50 declare count register={proof tree lcount},
51 proof tree lcount'=0,

```

Count the justifications (on the right)

```

52 declare count register={proof tree jcount},
53 proof tree jcount'=0,

```

Adjustment for line numbering

```

54 declare count register={line no shift},
55 line no shift'=0,
56 declare count register={proof tree aros},
57 proof tree aros'=0,
58 declare toks register={check with},
59 check with={\ensuremath{\checkmark}},
60 declare boolean register={check right},
61 check right,
62 check left/.style={not check right},
63 declare toks register={subs with},
64 subs with={\ensuremath{\backslash}},
65 declare boolean register={subs right},
66 subs right,
67 subs left/.style={not subs right},
68 declare toks register={close with},
69 close with={\ensuremath{\otimes}},
70 declare keylist register={close format},
71 close format={font=\scriptsize},
72 declare keylist register={close with format},
73 close with format={},
74 declare toks register={merge delimiter},
75 merge delimiter={\text{; }},
76 declare boolean register={just refs left},
77 just refs left,
78 just refs right/.style={not just refs left},
79 declare keylist register={just format},
80 just format={},
81 declare keylist register={line no format},
82 line no format={},
83 declare autowrapped toks register={highlight format},
84 highlight format={draw=gray, rounded corners},
85 declare keylist register={proof statement format},
86 proof statement format={},
87 declare keylist register={wff format},
88 wff format={},
89 declare boolean={proof tree justification}{0},
90 declare boolean={proof tree line number}{0},
91 declare boolean={grouped}{0},

```



```

92 declare boolean={proof tree phantom}{0},
93 declare boolean={highlight wff}{0},
94 declare boolean={highlight just}{0},
95 declare boolean={highlight line no}{0},
96 declare boolean={highlight line}{0},
97 Autoforward={highlight line}{highlight just, highlight wff, highlight line no},
98 declare boolean={proof tree toing}{0},
99 declare boolean={proof tree toing with}{0},
100 declare boolean={proof tree rhiant cymysg}{0},
101 declare boolean={proof tree rhifo}{1},
102 declare boolean={proof tree arweinydd}{0},
103 declare autowrapped toks={just}{},
104 declare toks={proof tree rhestr rhifau llinellau}{},
105 declare toks={proof tree close}{},
106 declare toks={proof tree rhestr rhifau llinellau cau}{},
107 declare autowrapped toks={just options}{},
108 declare autowrapped toks={line no options}{},
109 declare autowrapped toks={wff options}{},
110 declare autowrapped toks={line options}{},
111 Autoforward={line options}{just options={#1}, line no options={#1}, wff options={#1}},
112 declare count={proof tree toing by}{0},
113 declare count={proof tree cadw toing by}{0},
114 declare count={proof tree toooing}{0},
115 declare count={proof tree proof line no}{0},

```

Keylists for internal storage

```

116 declare keylist={proof tree jrefs}{},
117 declare keylist={proof tree crefs}{},

```

Internal keylists for use in stages

```

118 declare keylist={proof tree ffurf}{},
119 declare keylist={proof tree symud awto}{},
120 declare keylist={proof tree creu nodiadau}{},
121 declare keylist={proof tree nodiadau}{},

```

Additional internal keylists so we don't pollute forest's and customisation is easier.

```

122 declare keylist={before copying content}{},
123 declare keylist={proof tree copy content}{},
124 declare keylist={proof tree after copying content}{},
125 declare keylist={proof tree before typesetting nodes}{},
126 declare keylist={proof tree before packing}{},
127 declare keylist={proof tree before computing xy}{},
128 declare keylist={proof tree before drawing tree}{},

```

Empty by default. Allow changes in between processing of standard keylists.

```

129 declare keylist={before making annotations}{},
130 declare keylist={before annotating}{},

```

Additions for tagging. These are not actually used yet, but make experimenting (with prooftrees-debug easier.

```

131 declare boolean register={tag},
132 tag=0,
133 declare toks register={plug},
134 declare toks register={tag check with},
135 tag check with={discharged},
136 declare toks register={tag close with},
137 tag close with={closed},
138 declare toks register={tag subs with},

```

```

139 tag subs with={substituted},
140 declare toks register={tag to prove},
141 tag to prove={To prove: },
142 declare keylist={before making tags}{},
143 declare keylist={proof tree make tags}{},
144 declare keylist={before getting tags}{},
145 declare keylist={proof tree get tags}{},
146 declare toks={ttoks}{},

```

> indicates use of process when it is the first token, preceding a list of instructions as opposed to pgfmath stuff

```

147 define long step={proof tree symud}{}{%
148   root,sort by={>{0}{level}},>{_0<}{1}{n children}},sort'=descendants
149 },

150 define long step={proof tree cywiro symud}{}{%
151   root,if line numbering={n=2}{n=1},sort by={>{0}{level}},>{_0<}{1}{n children}},sort'=descendants
152 },

```

Updated version of defn. from saso's code (forest2-saso-ptsz.tex) & <https://chat.stackexchange.com/transcript/message/28321501#28321501>

```

153 define long step={proof tree camau}{}{%

```

Angen +d - gweler <https://chat.stackexchange.com/transcript/message/28607212#28607212>

```

154   root,sort by={>{0}{y}},>{0w1+d}{x}{-##1}},sort'={filter={descendants}{>{00!&}{proof
tree rhifo}{proof tree phantom}}}%
155 },

```

coeden brif yn unig ar ôl i greu nodiadau

```

156 define long step={proof tree wffs}{}{%
157   fake=root,if line numbering={n=2}{n=1},tree
158 },

```

Unlike the previous step, this includes any proof statement and ensures nodes are only visited once, which we want for tagging.

```

159 define long step={every wff}{}{%
160   unique={name=proof statement,proof tree wffs}%
161 },
162 proof tree get tags processing order=every wff,

```

See <https://tex.stackexchange.com/a/749854/39222> for example usage.

Cf. Sašo Živanović: <https://tex.stackexchange.com/a/296771/>

Cf. Sašo Živanović: <https://chat.stackexchange.com/transcript/message/28484520#28484520>

Is there any advantage to sorting here?

```

163 define long step={wffs from proof line no to}{n args=2}{
164   sort by={>0{proof tree proof line no}},
165   sort={filter={proof tree wffs}{> n0< n0> 0! &&{#1-1}{proof tree proof line no}{#2+1}{proof
tree proof line no}{phantom}}}%
166 },

```

Mark discharge with optional name substituted into existential

For building alt text, we want to do this after content is copied but still before before typesetting nodes or proof tree before typesetting nodes.

```

167 checked/.style={%
168   proof tree after copying content={%
169     if check right={%
170       content+='{ \forestregister{check with}#1}',
171 <tag>       if tag={%
172 <tag>       ttoks+/.process={Rw{tag check with}{ ##1#1}},
173 <tag>       },
174     }{%
175       +content'='{ \forestregister{check with}#1\ },
176 <tag>       if tag={%
177 <tag>       +ttoks/.process={Rw{tag check with}{ ##1#1 }},
178 <tag>       },
179     },
180   },
181 },

```

Mark substitution of name into universal

```

182 subs/.style={%
183   proof tree after copying content={%
184     if subs right={%
185       content+='{ \forestregister{subs with}#1}',
186 <tag>       if tag={%
187 <tag>       ttoks+/.process={Rw{tag subs with}{ ##1#1}},
188 <tag>       },
189     }{%
190       +content'='{ \forestregister{subs with}#1\ },
191 <tag>       if tag={%
192 <tag>       +ttoks/.process={Rw{tag subs with}{ ##1#1 }},
193 <tag>       },
194     },
195   },
196 },

```

This now uses nodes rather than a label to accommodate annotations; closing must be done before packing the tree to ensure that sufficient space is allowed for the symbol and any following annotation; the annotations must be processed before anything is moved to ensure that the correct line numbers are used later, even if the references are given as relative node names

```

197 close/.style={%
198   if={%
199     >{__}{#1}{}%
200   }{%
201     temptoksb={},
202     temptoksa={#1},
203     split register={temptoksa}{:}{proof tree close,temptoksb},
204     if temptoksb={}{}{%
205       split register={temptoksb}{,}{proof tree cref},
206     },
207   },

208   proof tree after copying content={%

```

This node holds the closure symbol

```

209   append={%
210     [ \forestregister{close with},
211       not proof tree rhofo,
212       proof tree phantom,
213       grouped,
214       no edge,
215       process keylist register=close with format,

```

Adjust the distance between the closure symbol and any annotation

```
216         proof tree before computing xy={%
217             delay={%
```

Cywiro? Fel arall, bydda'r peth byth yn cael ei wneud achos proof tree phantom? Dim yn siwr o gwbl.

```
218             l'=\baselineskip,%
219             for children={%
220                 l/.register=close sep,
221             },
222         },
223     },
224     proof tree before drawing tree={%
225         if={>{RR|}{line numbering}{justifications}}{%
226             proof tree proof line no/.option=!parent.proof tree proof line no,
227         }{},
228     },
229     if={%
230         >{__=}{#1}{}%
231     }{}{%
```

Don't create a second node if there's no annotation.

```
232         delay={%
233         append={%
```

This node holds the annotation, possibly including cross-references which will be relative to the node's grandparent.

```
234         [,
235             not proof tree rhifo,
236             proof tree phantom,
237             grouped,
238             no edge,
239             process keylist register=close format,
240             if={%
241                 >{0_=}{!parent,parent.proof tree close}{}%
242             }{}{content/.option=!{parent,parent}.proof tree close},
243             proof tree crefs/.option=!{parent,parent}.proof tree crefs,
244             delay={%
245                 !{parent,parent}.proof tree crefs'={},
246             },
247             proof tree before drawing tree={%
248                 if={>{RR|}{line numbering}{justifications}}{%
249                     proof tree proof line no/.option=!{parent,parent}.proof tree proof
line no,
250                 }{},
251             },
252             ]%
253         },
254     },
255 },
256 ]%
257 },
258 },
259 },
```

Creates the line numbers on the left; note that it *does* matter that these are part of the tree, even though they do not need to be packed or to have xy computed; moreover, it matters that

each is the child of the previous line number... so it won't do for them to \*remain\* siblings, even though that's fine when they are created.

```

260 proof tree line no/.style={%
261   anchor=base west,
262   no edge,
263   proof tree line number,
264   text width/.register=line no width,
265   x'/.register=proof tree line no x,
266   process keylist register=line no format,
267   delay={%
268     proof tree lcount'+=1,
269     tempcounta/.process={RRw2+n}{proof tree lcount}{line no shift}{##1+##2},
270     content/.process={Rw1}{tempcounta}{\linenumberstyle{##1}},% content i.e. the line
      number

```

Name them so they can be moved later

```

271     name/.expanded={line no \foresteregister{tempcounta}},%
272     typeset node,

```

The initial location of most line numbers is incorrect and they must be moved

```

273     if proof tree lcount>=3{%

```

Move the line number below the previous line number

```

274         for previous={%
275             append/.expanded={line no \foresteregister{tempcounta}}
276         },
277     }{,
278 },
279 },

```

Creates the justifications on the right but does not yet specify any content

```

280 proof tree line justification/.style={%
281   anchor=base west,
282   no edge,
283   proof tree justification,
284   x'/.register=proof tree justification x,
285   process keylist register=just format,
286   delay={%
287     proof tree jcount'+=1,
288     tempcounta/.process={RRw2+n}{proof tree jcount}{line no shift}{##1+##2},

```

Name them so they can be moved

```

289     name/.expanded={just \foresteregister{tempcounta}},

```

Angen i osgoi problemau 'da highlight just/line etc.

```

290     typeset node,

```

Correct the location as for the line numbers (cf. line no style)

```

291     if proof tree jcount>=3{%
292         for previous={%
293             append/.expanded={just \foresteregister{tempcounta}},
294         },
295     }{,
296 },
297 },

```

```

298   zero start/.style={%
299     line no shift'+=-1,
300   },

```

Sets a proof statement

```

301   to prove/.style={%
302     for root={%
303       proof tree before typesetting nodes={%
304         content={#1},
305         phantom=false,
306         baseline,
307         if line numbering={anchor=base west}{anchor=base},
308         process keylist register=proof statement format,
309
310         if={>R{tag}}{%
311           (debug)          debug tagging=Copying to prove to ttoks,
312
313           ttoks/.process={ORw2{content}{tag to prove}{##2\ \ensuremath{##1}}},
314
315           (debug)          debug tagging/.option=ttoks,
316
317           proof tree get tags={%
318             (debug)          debug tagging=Pick up ttoks from to prove,
319
320             pick up tag/.option=ttoks,
321             },
322             },
323             },
324             },
325             },
326             },
327   },

```

This style should **\*\*NOT\*\*** be used directly in a forest environment - see notes at top of this file.

```

328   proof tree/.style={%
329     for tree={%

```

manual 64

```

330     parent anchor=children,

```

manual 64

```

331     child anchor=parent,
332     math content,
333     delay={%

```

If we've got justifications, make sure nodes are created for them later and split out cross-references so we identify the correct nodes before anything gets moved, allowing the use of relative node names.

```

334     if just={}{%
335       justifications,
336       temptoksa={},

```

```

337         split option={just}{:}{just,temptoksa},
338         if temptoksa={}{}%
339         split register={temptoksa}{,}{proof tree jref},
340         },
341     },

342     if content={}{% if there's no proof statement
343     if level=0}{}%
344     shape=coordinate,
345     },
346     }{ },
347 },
348 },
349 where level=0{%

```

No edges from phantom root or proof statement to children.

```

350     for children={%
351     proof tree before typesetting nodes={%
352     no edge,
353     },
354 },
355 delay={%
356     if content={}{phantom}{},

```

Create the line numbers if appropriate.

```

357     if line numbering={%
358     parent anchor=south west,
359     if line no width={0pt}{%
360     line no width/.pgfmath={width("\noexpand\linenumberstyle{99}")},
361     }{ },
362     }{ },
363 },

```

This is processed after computing xy.

```

364     proof tree creu nodiadau={%

```

Count proof lines if necessary.

```

365     if=>{RR|}{line numbering}{justifications}}{%
366     proof tree rhif lefelau'/.register=line no shift,
367     for proof tree camau={%
368     if level>=1{%
369     if={%
370     >{00<}{y}{!back.y}%
371     }{%
372     proof tree rhif lefelau'+=1,
373     proof tree proof line no'/.register=proof tree rhif lefelau,
374     }{%
375     proof tree proof line no'/.register=proof tree rhif lefelau
376     },
377     }{ },
378     },
379     proof tree inner proof midpoint/.min={%
380     >{00w2+d}{x}{min x}{##1+##2}%
381     }{fake=root,descendants},
382     proof tree inner proof width/.max={%
383     >{00w2+d}{x}{max x}{##1+##2}%
384     }{fake=root,descendants},
385     proof tree inner proof width-/.register=proof tree inner proof midpoint,
386     proof tree inner proof midpoint+/.process={%

```

```

387         Rw+d{proof tree inner proof width}{##1/2}%
388     },
389     {}},

```

Get the x position of line numbers and adjust the location and alignment of the proof statement.

```

390     if line numbering={%
391         proof tree line no x/.min={>{00w2+d}{x}{min x}{##1+##2}}{fake=root,descendants},
392         if={%
393             > Rd= {line no dist}{Opt}%
394         }{%
395             proof tree line no x-/.register=line no sep,
396         }{%
397             tempdima/.register=proof tree inner proof width,
398             tempdima:=2,
399             if={%
400                 > RR< {line no dist}{tempdima}%
401             }{}{%
402                 proof tree line no x/.register=proof tree inner proof midpoint,
403                 proof tree line no x-/.register=line no dist,
404             },
405         },
406         proof tree line no x-/.register=line no width,
407         for root={%
408             tempdimc/.option=x,
409             x'+/.register=proof tree line no x,
410             x'-/.option=min x,
411         },

```

create line numbers on left

```

412         prepend={%
413             [,
414             proof tree line no,

```

() to group are required here - otherwise, the -1 (or -2 or whatever) is silently ignored. Most are created in the wrong place but proof tree line no moves them later.

```

415             repeat={((proof_tree_rhif_lefelau)-1)-(line_no_shift)}{%
416                 delay n={proof_tree_lcount}{
417                     append={[, proof tree line no]},
418                 },
419             },
420         ]%
421     },
422     {}},

```

Get the x position of justifications and create the nodes which will hold the justification content, if required.

```

423     if justifications={%
424         proof tree justification x/.max={%
425             >{00w2+d}{x}{max x}{##1+##2}%
426         }{fake=root,descendants},
427         if={%
428             > Rd= {just dist}{Opt}%
429         }{%
430             proof tree justification x+/.register=just sep,
431         }{%
432             tempdima/.register=proof tree inner proof width,
433             tempdima:=2,
434             if={%

```



```

435         > RR< {just dist}{tempdima}%
436     }{}{%
437         proof tree justification x/.register=proof tree inner proof midpoint,
438         proof tree justification x+/.register=just dist,
439     },
440 },
441 append={%
442     [,
443         proof tree line justification,

```

Most are created in the wrong place but proof tree line justification moves them later.

```

444         repeat={((proof_tree_rhif_lefelau)-1)-(line_no_shift)}{%
445             delay n={proof_tree_jcount}{%
446                 append={[, proof tree line justification]},
447             },
448         }%
449     ]%
450 },
451 }{},
452 },
453 }{%
454     delay={%

```

Automatically group lines if not using single branches.

```

455         if single branches={}{}{%
456             if n children=1{%
457                 for children={%
458                     grouped,
459                 },
460             }{},
461         },
462     },

```

Apply wff-specific highlighting and additional TikZ keys.

```

463         proof tree before typesetting nodes={%
464             process keylist register=wff format,
465             if highlight wff={node options/.register=highlight format}{}",
466             node options/.option=wff options,
467         },
468     },

```

Processed before proof tree symud auto: adjusts the alignment of lines when some levels of the tree are grouped together either whenever the number of children is only 1 or by applying the grouped style to particular nodes when specifying the tree.

```

469     proof tree ffurf={%
470         if auto move={%
471             if single branches={%
472                 where={%
473                     >{0! _0< 0 &&}{grouped}{2}{level}{proof tree rhifo}%
474                 }{%
475                     if={%
476                         >{_0= _0< &}{1}{!parent.n children}{1}{!parent, parent.n children}%
477                     }{%
478                         not tempboola,
479                         for root/.process={0w1}{level}{%
480                             for level={#1}{%
481                                 if={%
482                                     >{_0< _0= &}{1}{!parent.n children}{1}{n}%

```

```

483             }{%
484                 tempboola,
485             }{%},
486         },
487     },
488     if tempboola={%
489         proof tree toing,
490     }{%},
491     }{%},
492     }{%},
493     }{%},
494     where={%
495         >{_0 < 0 &&}{grouped}{1}{level}{proof tree rhifo}%

```

This searches for certain kinds of structural asymmetry in the tree and attempts to move lines appropriately in such cases - the algorithm is intended to be relatively conservative (not in the sense of 'cautious' or 'safe' but in the sense of 'reflection of the overlapping consensus of reasonable users' / 'what would be rationally agreed behind the proof trees veil of ignorance'; however, I should have realised I actually had 'the overlapping consensus of reasonable Beamer users' in mind rather than 'the overlapping consensus of reasonable users', so there is now an option to turn it off; apologies if this comment previously misclassified you as 'unreasonable'; apologies for the inconvenience if you are an unreasonable user).

```

496     }{%
497         not tempboola,
498         for root/.process={0w1}{level}{%
499             for level={##1}{%
500                 if={%
501                     >{_0 < _0= &}{1}{!parent.n children}{1}{n}%
502                 }{%
503                     tempboola,
504                 }{%},
505             },

```

Sašo: <https://chat.stackexchange.com/transcript/message/27874731#27874731>, see also <https://chat.stackexchange.com/transcript/message/27874722#27874722>.

```

506     },%
507     if tempboola={%
508         if n children=0{%

```

We're already moving the parent and the child will move with the parent, so we can just mark this and do nothing else.

```

509         if={>{00}}{!parent.proof tree toing}{!parent.proof tree toing with}}{%
510             proof tree toing with,
511         }{%

```

Don't move a terminal node even in case of asymmetry: instead, create a separate proof line for terminal nodes on this level which are only children, by moving children with siblings on this level down a proof line, without altering their physical location.

```

512         for root/.process={0w1}{level}{%

```

This makes the tree more compact and stops it looking silly.

```

513         for level={##1}{%
514             if={%
515                 >{_0 < _0= &}{1}{!parent.n children}{1}{n}%
516             }{%

```

This just serves to keep the levels nice for the sub-tree and ensure things align. We need this because we want to skip a level here to allow room for the terminal node in the other branch.

```
517         for parent={%
```

We mark the parent to avoid increasing the line number of its descendants more than once.

```
518             if proof tree rhiant cymysg={} {%
519                 proof tree rhiant cymysg,
520                 for descendants={%
521                     proof tree toing by'+=1,
522                 },
523             },
524         },
525     } {},
526 },
```

Sašo: <https://chat.stackexchange.com/transcript/message/27874731#27874731>, see also <https://chat.stackexchange.com/transcript/message/27874722#27874722>.

```
527         },%
528     },
529     no edge,
530 } {%
531     if={%
532         >{_0=_0< &}{1}{!parent.n children}{1}{!parent,parent.n children}%
```

Don't try to move if the node has more than 1 child or the grandparent has no more than that; otherwise, mark the node as one to move - we figure out where to move it later.

```
533     } {%
534         proof tree toing,
535     } {no edge},
536 },
537 } {no edge},
538 } {},
539 } {},
540 },
```

Processed before typesetting nodes: if *this* could be done during packing, that would be very nice, even if the previous stuff can't be.

```
541     proof tree symud awto={%
542         if auto move={%
543             proof tree aros'=0,
544             for proof tree symud={%
```

This relies on an experimental feature of forest, which is anffodus.

```
545         if proof tree toing={%
546             for nodewalk={fake=parent,fake=sibling,descendants}{do dynamics},
547             delay n={\forestregister{proof tree aros}} {%
548                 tempcounta/.max={%
549                     >{0000w4+n}{level}{proof tree toing by}{proof tree toooing}%
550                     {proof tree rhifo}{(##1+##2+##3)*##4}%
551                 } {parent,sibling,descendants},
552             if tempcounta>=1 {%
553                 if={%
554                     >{Rw1+n 00w2+n >}{tempcounta}{##1+1}{level}{proof tree toing by}{##1+##2}%
555                 } {%
556                     tempcounta-/.option=level,
557                     tempcounta'+=1,
```

```

558             move by/.register=tempcounta,
559             }{no edge},
560             }{no edge},
561             },
562             proof tree aros'+=4,
563             }{ },
564             },
565             }{ },
566             },

```

Processed after proof tree creu nodiadau and before before drawing tree: creates annotation content which may include cross-references, applies highlighting and additional TikZ keys to line numbers, justifications and to wffs where specified for entire proof lines.

```

567     proof tree nodiadau={%

```

Resolve cross-refs in closures.

```

568     where proof tree crefs={ }{ }{%
569     split option={proof tree crefs}{ }{proof tree rhif llinell cau},
570     if content={ }{%
571     content/.option=proof tree rhestr rhifau llinellau cau,
572     }{%
573     content+/.process={_0}{\ }{proof tree rhestr rhifau llinellau cau},
574     },
575     typeset node,
576     },

```

Apply highlighting and additional TikZ keys to line numbers; initial alignment of numbers with proof lines.

```

577     if line numbering={%
578     for proof tree wffs={%
579     if highlight line no={%

```

From Sašo's anti-pgfmath version - rhaid ddweud proof tree proof line no yn ddwywaith ?! dim yn bosibl i ailddefnyddio'r gyntaf ?!

```

580     for name/.process={0w1000w3}{proof tree proof line no}{line no ##1}{proof
tree proof line no}{line no options}{y}{%
581     node options/.register=highlight format,
582     ##2,
583     y'##3,
584     proof tree proof line no'##1,
585     typeset node,
586     }%
587     }{%
588     if line no options={ }{%
589     if proof tree phantom={ }{%
590     for name/.process={0w100w2}{proof tree proof line no}{line no ##1}{proof
tree proof line no}{y}{%
591     y'##2,
592     proof tree proof line no'##1,
593     }%
594     },
595     }{%
596     for name/.process={0w1000w3}{proof tree proof line no}{line no ##1}{proof
tree proof line no}{line no options}{y}{%
597     ##2,
598     y'##3,
599     proof tree proof line no'##1,
600     typeset node,

```

```

601         }%
602     },
603 },
604 },
605 }{ },

```

Initial alignment of justifications with proof lines, addition of content, resolution of cross-references and application of highlighting and additional TikZ keys.

```

606     if justifications={%
607         for proof tree wffs={%
608             if just={}%
609                 if proof tree phantom={}%

```

From Sašo's anti-pgfmth version - rhaid ddweud proof tree proof line no yn ddwywaith ?! dim yn bosibl i ailddefnyddio'r gyntaf ?!

```

610         for name/.process={0w100w2}{proof tree proof line no}{just ##1}{proof tree
        proof line no}{y}{%
611             y'##2,
612             proof tree proof line no'##1,
613         }%
614     },
615 }{%

```

Puts the content of the justifications into the empty justification nodes on the right; because this is done late, the nodes need to be typeset again.

```

616         if proof tree jrefs={}%

```

Resolve cross-refs in justifications.

```

617         split option={proof tree jrefs}{,}{proof tree rhif llinell},
618         if just refs left={%
619             +just/.process={0_}{proof tree rhestr rhifau llinellau}{\ },
620         }{%
621             just+/.process={0_}{\ }{proof tree rhestr rhifau llinellau},
622         },
623     },

```

Apply highlighting and additional TikZ keys to justifications, set content and merge any conflicting specifications, warning user if appropriate.

```

624         if highlight just={%

```

From Sašo's anti-pgfmth version - rhaid ddweud proof tree proof line no yn ddwywaith ?! dim yn bosibl i ailddefnyddio'r gyntaf ?!

```

625         for name/.process={0w10000w4}{proof tree proof line no}{just ##1}{proof
        tree proof line no}{just}{just options}{y}{%
626             if={%
627                 >{0_= 0_= |}{content}{}{content}{##2}%

```

Gweler isod - o gôd Sašo.

```

628         }{%
629             content={##2},

```

Avoid merging tags for merged justifications. We need this in four places: for merged and unmerged justifications with and without highlighting. This would have been easier with Peter Smith's preferred design . . . .

```

630         }{%

```

```

631             content+='{\forestregister{merge delimiter}##2},
632             TeX={\PackageWarning{prooftrees}{Merging conflicting justifications
for line ##1! Please examine the output carefully and use "move by" to move lines later
in the proof if required. Details of how to do this are included in the documentation.}},

```

Avoid merging tags for merged justifications.

```

633         },
634         node options/.register=highlight format,
635         ##3,
636         y'##4,
637         proof tree proof line no'##1,
638         typeset node,
639         }%^^A do NOT put a comma here!
640     }{%

```

From Sašo's anti-pgfmath version - rhaid ddweud proof tree proof line no yn ddwywaith ?! dim yn bosibl i aildefnyddio'r gyntaf ?!

```

641         for name/.process={0w10000w4}{proof tree proof line no}{just ##1}{proof
tree proof line no}{just}{just options}{y}{%
642             if={%

```

From Sašo's anti-pgfmath version - I appreciate this is faster, but why is it **required**?!

```

643             >{0_ = 0_ = |}{content}{content}{##2}%
644             }{%
645             content={##2},

```

Avoid merging tags for merged justifications.

```

646         }{%
647             content+='{\forestregister{merge delimiter}##2},
648             TeX={\PackageWarning{prooftrees}{Merging conflicting justifications
for line ##1! Please examine the output carefully and use "move by" to move lines later
in the proof if required. Details of how to do this are included in the documentation.}},

```

Avoid merging tags for merged justifications.

```

649         },
650         ##3,
651         y'##4,
652         proof tree proof line no'##1,
653         typeset node,
654         }%^^A do NOT put a comma here!
655     }
656 },
657 },
658 }{,

```

Apply highlighting and TikZ keys which are specified for whole proof lines to all applicable wffs.

```

659     for proof tree wffs={%
660         if proof tree phantom={}{%
661             if highlight line={%
662                 for proof tree wffs/.process={00w2}{proof tree proof line no}{line options}{%
663                     if proof tree proof line no={##1}{%
664                         node options/.register=highlight format,
665                         ##2,
666                     }{%
667                 },
668             }{%
669                 for proof tree wffs/.process={00w2}{proof tree proof line no}{line options}{%

```

```

670         if proof tree proof line no={##1}{##2}{},
671         },
672     },
673     delay={typeset node},
674 },
675 },
676 },

```

Initial alignment so we don't get proof line numbers incrementing due to varying height/depth of nodes, for example - when single branches is true and few nodes are grouped, this is also a reasonable first approximation.

```

677     proof tree before packing={%
678     for tree={%
679         tier/.process={00w2+nw1}{level}{proof tree toing by}{##1+##2}{tier ##1},
680     },

```

If there's no proof statement, adjust the alignment of the proof relative to the surrounding text.

```

681     for root={%
682     if content={}{}%
683     !{n=1}.baseline,
684     }{},
685 },
686 },

```

Adjust distance between levels for grouped nodes after tree is packed.

```

687     proof tree before computing xy={%
688     for tree={%
689     if={%
690     >{0 _0< &}{grouped}{1}{level}%

```

Osgoi overlapping nodes, if posibl: cwestiwn <https://tex.stackexchange.com/q/456254/>.

```

691     }{%
692     not tempboola,
693     tempcounta/.option=level,
694     tempcountb/.option=proof tree toing,
695     tempcountb+/.option=proof tree toooing,
696     for nodewalk={fake=root, descendants}{if={> R0= On> O! O! 00w2+nR= &&&&
697     {tempcounta}{level} {!u.n children}{1} {proof tree arweinydd} {proof tree
phantom} {proof tree toing by} {proof tree toooing}{##1+##2} {tempcountb}
698     }{tempboola}{}},
699     if tempboola={}{}{1'=\baselineskip},
700     }{},
701 },
702 },

```

Set final alignment for proof lines which have been moved by effectively grouping lead nodes and moving their subtrees accordingly - this requires that each line number and justification be the child of the previous one and that if justifications are used at all, then justifications exist for all proof lines, even if empty.

```

703     proof tree before drawing tree={%

```

Correct the alignment of move by lines when single branches is false - o fersiwn anti-pgfmath Sašo.

```

704     if={>{RR|R!&}{line numbering}{justifications}{single branches}}{%

```

Track cumulative adjustments to line numbers and justifications

```
705         tempdimc'=0pt,
706         for proof tree cywiro symud={%
```

Only examine the lead nodes - their descendants need the same (cumulative) adjustments

```
707         if proof tree arweinydd={%
708         tempdima'/.option=y,
```

If there are line numbers, we use the previous line number's vertical position

```
709         if line numbering={%
710         for name/.process={0w1+nw1}{proof tree proof line no}{##1-1}{line no ##1}{%
    arafach ?
711         tempdimb'/.option=y,
712         }%
```

If not, we use the previous justification's vertical position

```
713         }{%
714         for name/.process={0w1+nw1}{proof tree proof line no}{##1-1}{just ##1}{%
    arafach ?
715         tempdimb'/.option=y,
716         }%
717         },
```

The parent (which will be a phantom) gets aligned with the previous line

```
718         for parent={%
719         y'/.register=tempdimb,
720         },
```

Adjust so we align this line below the previous one (assuming we're going down)

```
721         if tempdimb<={0pt}{%
722         tempdimb'-=\baselineskip,
723         }{%
724         tempdimb'+=\baselineskip,
725         },
```

How far are we moving?

```
726         tempdimb'-/.register=tempdima,
```

Adjust this node and all descendants

```
727         for tree={%
728         y'+/.register=tempdimb,
729         },
```

Deduct any tracked cumulative adjustments to line numbers and justifications

```
730         tempdimb'-/.register=tempdimc,
```

Adjust the line numbers, if any

```
731         if line numbering={%
732         for name/.process={0w1}{proof tree proof line no}{line no ##1}{%
733         for tree={%
734         y'+/.register=tempdimb,
735         },
736         }%
737         }{ },
```



Adjust the justifications, if any

```

738             if justifications={%
t. 60 manual 2.1 rc1
739             for name/.process={0w1}{proof tree proof line no}{just ##1}{%
740                 for tree={%
741                     y'+/.register=tempdimb,
742                 },
743             }%
744             }{},

```

Add the adjustment just implemented to the tracked cumulative adjustments for line numbers and/or justifications

```

745             tempdimc'/.register=tempdimb,
746             }{},
747         },
748     }{},
749     if={%
750         > RR| {auto move}{single branches}%
751     }{}{%
752         where proof tree arweinydd={%
753             for nodewalk={%
754                 save append={proof tree walk}{%
755                     current,
756                     do until={%
757                         > 0+t_+t!=! {content}{}%
758                     }{parent}%
759                 }%
760             }{},
761         }{},
762         where level>=1{%
763             if grouped={%
764                 if in saved nodewalk={current}{proof tree walk}{}%
765                 no edge,
766             },
767         }{},
768     }{},
769 },
770 },
771 },

```

This implements both the automated moves `prooftrees` finds necessary and any additional moves requested by the user - more accurately, it implements initial moves, which may get corrected later (e.g. to avoid skipping numbers or creating empty proof lines, which we assume aren't wanted).

```

772 move by/.style={%
773     if={
774         >{_n<}{0}{#1}%

```

Only try to move the node if the target line number exceeds the one i.e. the line number is to be positively incremented.

```

775     }{%
776         proof tree cadw toing by/.option=proof tree toing by,
777         proof tree arweinydd,
778         for tree={%
779             if={%
780                 >{_n<}{1}{#1}%

```

Track skipped lines for which we won't be creating phantom nodes

```

781         }{%
782         proof tree toing by+=#1-2,
783         proof tree toooing'+=1,
784         }{},
785     },

```

Insert our first phantom

```

786     delay={%
787     replace by={%
788     [,
789     if={%
790     >{_n<}{1}{#1}%
791     }{%
792     child anchor=parent,
793     parent anchor=parent,
794     }{%
795     child anchor=children,
796     parent anchor=children,
797     },
798     proof tree phantom,

```

Sašo Živanović: <https://chat.stackexchange.com/transcript/message/27990955#27990955>.

```

799     edge path/.option=!last dynamic node.edge path,
800     edge/.option=!last dynamic node.edge,
801     append,
802     proof tree before drawing tree={%
803     if={>{RR|}{line numbering}{justifications}}{%
804     proof tree proof line no/.process={0w1+n}{!parent.proof tree proof line
no}{##1+1},
805     }{},
806     },
807     if={%
808     >{_n<}{1}{#1}%

```

If we are moving by more than 1, we insert a second phantom so that a node with siblings which is moved a long way will not get a unidirectional edge but an edge which looks similar to others in the tree (by default, sloping down a line or so and then plummeting straight down rather than a sharply-angled steep descent).

```

809     }{%
810     delay={%
811     append={%
812     [,
813     child anchor=parent,
814     parent anchor=parent,
815     proof tree toing by=#1-2+proof_tree_cadw_toing_by,
816     proof tree phantom,
817     edge path/.option=!u.edge path,
818     edge/.option=!u.edge,
819     proof tree before drawing tree={%
820     if={>{RR|}{line numbering}{justifications}}{%
821     proof tree proof line no/.process={0w1+n}{!n=1.proof tree proof
line no}{##1-1},
822     }{},
823     },
824     append=!sibling,
825     ]%
826     },

```

```

827         },
828     }{%
829         if single branches={} {%
830             delay={%
831                 for children={%
832                     no edge,
833                 },
834             },
835         },
836     },
837     l%
838 },
839 },
840 }{%
841     TeX/.process={0w1}{name}{\PackageWarning{prooftrees}{Line not moved! I can only
      move things later in the proof. Please see the documentation for details. ##1}},
842 },
843 },

```

Get the names of nodes cross-referenced in closure annotations for use later

```

844 proof tree cref/.style={%
845     proof tree crefs+/.option=#1.name,
846 },

```

Get the proof line numbers of the cross-referenced nodes in closure annotations, using the list of names created earlier.

```

847 proof tree rhif llinell cau/.style={%
848     if proof tree rhestr rhifau llinellau cau={} {} {%
849         proof tree rhestr rhifau llinellau cau+={,\},
850     },
851     proof tree rhestr rhifau llinellau cau+/.option=#1.proof tree proof line no,
852 },

```

Get the names of nodes cross-referenced in justifications for use later.

```

853 proof tree jref/.style={%
854     proof tree jrefs+/.option=#1.name,
855 },

```

Get the proof line numbers of the cross-referenced nodes in justifications, using the list of names created earlier.

```

856 proof tree rhif llinell/.style={%
857     if proof tree rhestr rhifau llinellau={} {} {%
858         proof tree rhestr rhifau llinellau+={,\},
859     },

```

works according to Sašo's anti-pgfmath version

```

860 proof tree rhestr rhifau llinellau+/.option=#1.proof tree proof line no,
861 },

```

2018-02-19 ateb <https://tex.stackexchange.com/a/416037/>

```

862 line no override/.style={%
863     proof tree before drawing tree={
864         for name/.process={0w}{proof tree proof line no}{line no ##1}{
865             content=\linenumberstyle{#1},
866             typeset node,
867         },
868     },

```

869 },

2018-02-19 gweler uchod

```

870 no line no/.style={%
871   proof tree before drawing tree={
872     for name/.process={0w}{proof tree proof line no}{line no ##1}{
873       content=,
874       typeset node,
875     },
876   },
877 },

```

Styles to make facilitate drawing around nodewalks.

```

878 prooftrees@nodewalk@node/.style={inner sep=0pt},
879 nodewalk node+/.code={%
880   \pgfqkeys{/forest}{prooftrees@nodewalk@node/.append style={#1}}%
881 },
882 +nodewalk node/.code={%
883   \pgfqkeys{/forest}{prooftrees@nodewalk@node/.prepend style={#1}}%
884 },
885 nodewalk node'/.code={%
886   \pgfqkeys{/forest}{prooftrees@nodewalk@node/.style={#1}}%
887 },
888 nodewalk node/.forward to=/forest/nodewalk node+,
889 nodewalk to node/.style 2 args={%
890   proof tree before drawing tree={%
891     tikz+={%
892       \node [fit to={#2},/forest/prooftrees@nodewalk@node] (#1) {};
893     },
894   },
895 },

```

Two styles for debugging. Despite the names, these are available in the non-debug package for largely historical reasons, but also because they probably do not cost much.

Style for use in debugging moves which displays information about nodes in the tree.

```

896 proof tree dadfygio/.style={%
897   proof tree before packing={%
898     for tree={%
899       label/.process={000w3}{level}{proof tree toing by}{id}{%
900         [red,font=\tiny,inner sep=0pt,outer sep=0pt, anchor=south]below:##1/##2/##3%
901       },
902     },
903   },
904   proof tree before drawing tree={%
905     for tree={%
906       delay={%
907         tikz+/.process={0w1}{proof tree proof line no}{%
908           \node [anchor=west, font=\tiny, text=blue, inner sep=0pt] at (.east) {##1};
909         },
910       },
911     },
912   },
913 },

```

Debugging / dangos dimension stuff.

```

914 proof tree alino/.style={%
915   proof tree before drawing tree={%
916     tikz+/.process={%

```

```

917     RRRRw4{proof tree inner proof midpoint}{line no width}{line no dist}{just dist}
918     {
919         \begin{scope}[densely dashed]
920             \draw [darkgray] (##1,0) coordinate (a) -- (a |- current bounding box.south);
921             \draw [green] (current bounding box.west) -- ++(##2,0) coordinate (b);
922             \draw [blue] (b) -- ++(##3,0) coordinate (c);
923             \draw [magenta] (c) -- ++(##4,0);
924         \end{scope}
925     }%
926 },
927 },
928 },

```

debug tagging is more expensive, so split this out.

ANGEN: dw i ddim yn meddwl bod crefs yn cynnwys explicit closures?

```

929     ttableau/.style={%
930         if={>R{tag}}{%
931             proof tree copy content={%
932 (debug)             debug tagging=Copying node contents,
933                     where content={}{}%
934 (debug)             debug tagging=Copying node content to ttoks,
935                     ttoks+/.process={0w{content}}{\ensuremath{##1}}},
936 (debug)             debug tagging/.process={0w{ttoks}}{ttoks is ##1}},
937         },
938     },
939     proof tree make tags={%
940 (debug) debug tagging=Making tags,
941         for unique={proof tree wffs}{%
942             if={>00!&{proof tree rhifo}{proof tree phantom}}
943             {%
944                 if line numbering={%
945                     +ttoks={\ },
946                     +ttoks/.option=proof tree proof line no,
947                 }{},
948                 if justifications={%
949 (debug)             debug tagging={Looking for a justification ...},

```

Avoid merged justifications when tagging; duplicate shared justifications where possible.

```

950         if just={}{%
951             if={> 0_ = {!u.n children}{2}}{%
952                 if={>0_={!s.just}}{just/.option=!s.just},
953 (debug)             debug tagging/.process={0w{just}}{from sibling just is ##1}},
954             }{%
955                 temptoksa=,
956                 for nodewalk={%
957                     while nodewalk valid={u}{%
958                         u,
959                         if proof tree phantom={}{%
960                             if n children=2{%
961                                 back=1,
962                                 s,
963                                 temptoksa/.option=just%

```

```

964         }{ },
965         break,
966     }%
967 }%
968 }{ },
969     just/.register=temptoksa,
970 <debug>     debug tagging/.process={0w{just}{from ancestor sibling just is ##1}},
971     },
972 }{ },
973 if just={ }{ }{%
974     ttoks+/.process={%
975         0w{just}{\ ##1\ }%
976     },
977 % ^^A         0w+pw {proof tree proof line no}{%
978 % ^^A         0{!{name=just ##1}.content}%
979 % ^^A         }{\ ##1\ }%
980     },
981 <debug>     debug tagging/.process={0w{ttoks}{ttoks is now ##1}},
982     }{ },
983 <debug>     debug tagging/.process={0w{ttoks}{ttoks is now ##1}},
984     proof tree get tags={%
985 <debug>     debug tagging=Get tag from wff,
986 <debug>     debug tagging/.process={0w{ttoks}{ttoks is now ##1}},
987     pick up tag/.option=ttoks,
988     },
989 }{%
990     if n children=0{%
991         delay={%
992 <debug>     debug tagging=Leaf node,
993 <debug>     debug tagging=Get closure status,
994         if=> 0_!=! 0_!=! | {proof tree crefs}{ } {!uu.proof tree close}{ }
995         {%
996 <debug>     debug tagging=Branch is closed,
997 <debug>     debug tagging/.process={0w{proof tree crefs}{crefs: ##1}},
998 <debug>     debug tagging/.process={0w{!uu.proof tree close}{!uu.proof tree close:
999         ##1}},
1000 <debug>     debug tagging/.process={0w{content}{content: ##1}},
1001         !uu.ttoks+/.process={0Rw2{content}{tag close with}{\ ##2\ ##1\ }},
1002 <debug>     debug tagging/.process={0w{!uu.ttoks}{!uu.ttoks is now ##1}},
1003         }{%
1004 <debug>     debug tagging=Branch is open,
1005         },
1006     },
1007 }{ },
1008 },
1009 },

```

Note that this method would not work for many forest trees and may fail for some tableaux, but should work for most proofs, I think.

```

1010     tag tableau/.style={
1011 <debug>     debug tagging=Tag tableau,
1012     tempdima/.max=>00w2+d{x}{max x}{####1+####2}}{tree},
1013     tempdima-/.min=>00w2+d{x}{min x}{####1+####2}}{tree},
1014     tempdimb/.max=>00w2+d{y}{max y}{####1+####2}}{tree},
1015     tempdimb-/.min=>00w2+d{y}{min y}{####1+####2}}{tree},

```

```

1016      TeX/.process={%
1017      RRRw3{plug}{tempdima}{tempdimb}{\prooftrees@ttableau{####1}{####2}{####3}}%
1018      },
1019      },
1020      }{ },
1021  },

```

```

1022 (!debug) tag tableau stage/.style={for root'=tag tableau,},
1023 (!debug) tag tableau/.style={},

```

Note this is not just default. It is the **only** option even vaguely compatible with tagging.

```

1024 <tag> alt/.style={%
1025 <tag> plug=alt,
1026 <debug & tag> debug tagging=Using plug alt,
1027 <tag> pick up tag/.code={%
1028 <tag> \toksapp\prooftrees@tableau@toks{##1 }%
1029 <debug & tag> \if@ttableau@dadygio
1030 <debug & tag> \typeout{[Tag tableau debug]: Appending toks ##1.}%
1031 <debug & tag> \fi
1032 <tag> },
1033 <tag> },
1034 <tag> alt,
1035 <debug> debug tagging/.code={},
1036 % ^^A dadygio >>>
1037 }
1038 (!debug)\bracketset{action character=@}

```

`prooftree tableau \forest/\endforest` from egreg's answer at <https://tex.stackexchange.com/a/229608/>

```

1039 (!debug)\NewDocumentEnvironment{\prooftrees@enw}{ m +b }
1040 <debug>\RenewDocumentEnvironment{\prooftrees@enw}{ m +b }
1041 {%
1042 \global\advance\prooftrees@tableau@id by 1
1043 \prooftrees@ttableau@init
1044 \forest
1045 (%)

```

Customised definition of stages - we don't use any custom stages, but we do use several custom keylists, where the processing order of these is critical.

```

1046      stages={%

```

Nothing is removed from the standard forest definition - we only change it by adding to it.

```

1047      for root'={%
1048      process keylist register=default preamble,
1049      process keylist register=preamble,
1050      },
1051      process keylist=given options,

```

`proof tree before typesetting nodes`, `proof tree after copying content`, `proof tree before packing`, `proof tree before computing xy` and `proof tree before drawing tree` just avoid polluting forest's keylists so they can be used to customise the tableau. `proof tree copy content` is used only for tagging. These are internal lists. They should not generally be redefined or customised by users, as doing so may render the tree structure invalid or cause unexpected results.

In addition to the keylists provided by forest, before copying content, before making annotations, before annotating, before making tags and before getting tags are intended for users to customise the tableau at these points, if required.

```

1052      process keylist=before copying content,
1053 <tag>      process keylist=proof tree copy content,
1054      process keylist=proof tree after copying content,
1055      process keylist=proof tree before typesetting nodes,
1056      process keylist=before typesetting nodes,

```

First two structural additions: process two custom keylists after before typesetting nodes and before typesetting nodes to shape the tree.

```

1057      process keylist=proof tree ffurf,
1058      process keylist=proof tree symud awto,
1059      typeset nodes stage,
1060      process keylist=proof tree before packing,
1061      process keylist=before packing,
1062      pack stage,
1063      process keylist=proof tree before computing xy,
1064      process keylist=before computing xy,
1065      compute xy stage,

```

Second two structural/content additions: process two custom keylists after computing xy and before before drawing tree to create and attach the annotations.

```

1066      process keylist=before making annotations,
1067      process keylist=proof tree creu nodiadau,
1068      process keylist=before annotating,
1069      process keylist=proof tree nodiadau,

```

Standardish

```

1070      process keylist=proof tree before drawing tree,
1071      process keylist=before drawing tree,

```

Hopefully for doing something useful for tagging. `proof tree make tags` and `proof tree get tags` currently do nothing, but will hopefully eventually be used to collect information for tagging the tableau. The ‘public’ keylists are described above.

```

1072      process keylist=before making tags,
1073 <tag>      process keylist=proof tree make tags,
1074      process keylist=before getting tags,
1075 <tag>      process keylist=proof tree get tags,

1076 <debug & tag>      TeX={%
1077 <debug & tag>      \if@ttableau@dadygio
1078 <debug & tag>      \typeout{[Tag tableau debug]: Accumulated toks:}%
1079 <debug & tag>      \ExpandArgs {o} \typeout{\the\prooftrees@tableau@toks}%
1080 <debug & tag>      \fi
1081 <debug & tag>      },

```

Try to produce some kind of useful stuff for tagging, if active. Does nothing right now.

```

1082 <tag>      tag tableau stage,

```

Standard.

```

1083      draw tree stage,
1084      },
1085      )%

```



Apply the proof tree style, which sets keylists from both forest’s defaults and our custom additions.

```
1086   proof tree,
```

Isolate (partly) for now.

```
1087 <tag>   ttableau,
```

Insert user’s preamble, empty or otherwise - this allows the user both to override our defaults (e.g. by setting a non-empty proof statement or a custom format for line numbers) and to customise the tree using forest’s facilities in the usual way - BUT customisations of the latter kind may or may not be effective, may or may not have undesirable - not to say chaotic - consequences, and may or may not cause compilation failures (structural changes, in particular, should be avoided completely).

```
1088   #1,
1089   [, name=proof statement @#2]%
1090   \endforest
1091 }{}
```

```
1092 \ExplSyntaxOn
```

`\__prooftrees_memoize:n` Internal macro so we don’t memoize bussproofs’s prooftree by mistake.

`\__prooftrees_memoize:V`

```
1093 \cs_new_protected_nopar:Npn \__prooftrees_memoize:n #1
1094 {
1095   \mmzset{
1096     auto = { #1 } { memoize },
1097   }
1098 }
1099 \cs_generate_variant:Nn \__prooftrees_memoize:n { V }
```

Paid â memoize bussproofs prooftree ....

```
1100 \hook_gput_code:nnn { begindocument / before } { . }
1101 {%
1102   \@ifpackageloaded{memoize}{
1103     \!debug>   \__prooftrees_memoize:V \prooftrees@enw

1104 <tag>   \tag_if_active:T
1105 <tag>   {
1106 <tag>   \mmzset{direct~ccmemo~input=true,}
1107 <tag>   }
1108   }{
1109 \!debug>   \newif\ifmemoizing\memoizingfalse
1110   }
```

`\tableau_property_ref_orig:nn`

`\tableau_property_ref_orig:ee`

```
1111   \@ifpackageloaded{memoize-ext}{
1112     \cs_new_eq:NN \__tableau_property_ref_orig:nn \__mmzx_property_ref_orig:nn
1113     \cs_new_eq:NN \c__tableau_nexpl_at_cctab \c__mmzx_nexpl_at_cctab
1114   }{
1115     \cs_new_eq:NN \__tableau_property_ref_orig:nn \property_ref:nn
```

Otherwise ...

`\c__tableau_nexpl_at_cctab`

Not a macro but a constant. Allow @ and expl3 syntax in memos, but don’t change cat codes of spaces or newlines.

```
1116   \cctab_const:Nn \c__tableau_nexpl_at_cctab {
```

```

1117     \cctab_select:N \c_code_cctab
1118     \makeatletter
1119     \int_set:Nn \tex_endlinechar:D { 13 }
1120     \char_set_catcode_space:n { 9 }
1121     \char_set_catcode_space:n { 32 }
1122     \char_set_catcode_active:n { 126 } % tilde
1123   }

1124 }
1125 \cs_generate_variant:Nn \__tableau_property_ref_orig:nn {ee}

1126 \cs_if_exist:NF \checkmark
1127 {
1128   \sys_if_engine_opentype:TF
1129   {
1130     \RequirePackage{unicode-math}
1131   }{
1132     \RequirePackage{amssymb}
1133   }
1134 }
1135 \cs_if_exist:NF \text
1136 {
1137   \sys_if_engine_opentype:TF
1138   {
1139     \RequirePackage{unicode-math}
1140   }{
1141     \RequirePackage{amstext}
1142   }
1143 }

```

`\toksapp` Copy of L<sup>A</sup>T<sub>E</sub>X's `\addto@hook`. Not used if Lua<sub>T</sub><sub>E</sub>X is used, which defines it as a primitive, or if `collargs` is loaded (e.g. for `memoize`), which provides a more complicated version. David Carlisle: <https://chat.stackexchange.com/transcript/message/68194858#68194858>.

```

1144 \cs_if_free:NT \toksapp
1145 {
1146   \cs_new:Npn \toksapp#1#2{#1\expandafter{\the #1#2}}
1147 }

1148 }

```

`\prooftrees@tableau@id` Not a macro, but no idea how to mark it in `ltxdoc` correctly.

```
1149 \newcount\prooftrees@tableau@id
```

`\if@ttableau@dadygio` for debugging tagging

```

1150 \newif\if@ttableau@dadygio
1151 \@ttableau@dadygiofalse

```

`\l__tableau_toks_tl` Variable because I can't work out how to pass the `toks` directly.

```
1152 \tl_new:N \l__tableau_toks_tl
```

`\prooftrees@tableau@toks` Not a macro, but no idea how to mark it in `ltxdoc` correctly.

```
1153 \newtoks \prooftrees@tableau@toks
```

`\tableau_pgftikz_tag_bbox:nnn`  
`\tableau_pgftikz_tag_bbox:enn`

```
1154 \cs_new_nopar:Npn \__tableau_pgftikz_tag_bbox:nnn #1#2#3
```

```

1155 {
1156   \_tableau_pgftikz_tag_bbox_aux:ennn
1157   {
1158     \_tableau_property_ref_orig:ee {#1}{xpos}
1159   }
1160   {
1161     \_tableau_property_ref_orig:ee {#1}{ypos}
1162   }
1163   {#2}{#3}
1164 }
1165 \cs_generate_variant:Nn \_tableau_pgftikz_tag_bbox:ennn {enn}

\_tableau_pgftikz_tag_bbox_aux:nnnn
\_tableau_pgftikz_tag_bbox_aux:ennn
1166 \cs_new_nopar:Npn \_tableau_pgftikz_tag_bbox_aux:nnnn #1#2#3#4
1167 {
1168   \dim_to_decimal_in_bp:n {#1sp}
1169   \c_space_tl
1170   \dim_to_decimal_in_bp:n {#2sp}
1171   \c_space_tl
1172   \dim_to_decimal_in_bp:n {#1sp+#3}
1173   \c_space_tl
1174   \dim_to_decimal_in_bp:n {#2sp+#4}
1175 }
1176 \cs_generate_variant:Nn \_tableau_pgftikz_tag_bbox_aux:nnnn {eenn}

```

Sockets. No idea how to index.

I am not sure `init` does anything at all useful which couldn't be done better with a macro?

```

1177 \socket_new:nn {tableaux/tagssupport/tableau/init}{0}
1178 \socket_new:nn {tableaux/tagssupport/tableau}{2}
1179 \socket_new:nn {tableaux/tagssupport/tableau/mmzx}{2}
1180 \socket_new_plug:nnn {tableaux/tagssupport/tableau/init}{tag}
1181 {

```

Can't use `noop` due to collection of mcs even if tagging suspended; `artifact` gets rid of these. I think some combination of: `\tag_suspend:n {\tableau}` `\tag_resume:n {\tableau}` `\luamml_ignore:` should work, but I have no idea how to get it right. I also suspect I'm not *meant* to get rid of mcs, but the result is so horribly chaotic otherwise.

Assigning these `labex-lab` plugs prevents the chaos of errors produced by the defaults. Basically, if the tableau will involve  $n$  `tikzpicture` environments, we have to completely ignore the first  $n - 1$ , even though this means we also lose all marked content.

```

1182 \socket_assign_plug:nn {tagssupport/tikz/picture/begin}{artifact}
1183 \socket_assign_plug:nn {tagssupport/tikz/picture/end}{artifact}
1184 }

```

Shamelessly copied from `latex-lab`.

```

1185 \socket_new_plug:nnn {tableaux/tagssupport/tableau}{alt}
1186 {
1187   \tag_mc_end_push:
1188   \tag_struct_begin:n
1189   {
1190     tag=Figure,
1191     alt=\l__tableau_toks_tl
1192   }

```

`ps@the\prooftrees@tableau@id` Modified version of the `latex-lab` code as we can't use `pgf remember picture` etc.

```

1193 \cs_new:cpe {prooftrees@tableau@mark@pos@\the\prooftrees@tableau@id}
1194 {
1195   \__tableau_pgftikz_tag_bbox:enn {prooftrees-tableau-id\the\prooftrees@tableau@id}
1196   {#1}{#2}
1197 }

1198 \tag_struct_gput:ene
1199 {\tag_get:n {struct_num}}
1200 {attribute}
1201 {
1202   /O /Layout /BBox~
1203   [
1204     \use:c
1205     {prooftrees@tableau@mark@pos@\the\prooftrees@tableau@id}
1206   ]
1207 }
1208 \tag_struct_end:
1209 \tag_mc_begin_pop:n{}
1210 }

```

A version of the above which appends to the context memo rather than executing the code. For `alt`, externalisation seems to work at least somewhat with tagging. (Also `actualtext`. That seems a bad choice for a tableau, but could be provided if required.) But it changes the structure, so I'm not at all sure here.

This requires modifying the cat code regime inside the context memo (or providing 2e-style names for all the cases where these aren't available, including ones internal to `prooftrees`).

Somewhere, the memoization code introduces extra space when tagging, but since it doesn't work properly anyway, I find myself lacking the will to pin it down. Not even the non-memoized version works, for that matter, so worrying about this version is for the birds' birds, indeed.

```

1211 \socket_new_plugin:nnn {tableaux/tagssupport/tableau/mmzx}{alt}
1212 {
1213   \gtoksapp\mmzCCMemo{
1214     \csname cctab_begin:c\endcsname {c__tableau_nexpl_at_cctab}
1215     \global\advance\prooftrees@tableau@id-by-1\relax
1216     \tex_savepos:D
1217     \property_record:ee {prooftrees-tableau-id\the\prooftrees@tableau@id}
1218     {xpos,ypos}
1219     \tex_savepos:D
1220     \tag_mc_end_push:
1221     \tag_struct_begin:n
1222   }
1223   \xtoksapp\mmzCCMemo{
1224     \c_left_brace_str
1225     tag=Figure,
1226     alt=
1227     \c_left_brace_str
1228   }
1229   \exp_args:NNV \gtoksapp\mmzCCMemo \l__tableau_toks_tl
1230   \xtoksapp\mmzCCMemo{
1231     \c_right_brace_str
1232     \c_right_brace_str
1233   }
1234   \gtoksapp\mmzCCMemo{
1235     \cs_new:cpe {prooftrees@tableau@mark@pos@\the\prooftrees@tableau@id}
1236     {
1237       \__tableau_pgftikz_tag_bbox:enn {prooftrees-tableau-id\the\prooftrees@tableau@id}
1238       {#1}{#2}
1239     }
1240     \tag_struct_gput:ene

```

```

1241 {\tag_get:n {struct_num}}
1242 {attribute}
1243 {
1244   /O /Layout /BBox~
1245   [
1246     \use:c
1247     {prooftrees@tableau@mark@pos@\the\prooftrees@tableau@id}
1248   ]
1249 }
1250 \tag_struct_end:
1251 \tag_mc_begin_pop:n{}
1252 \cctab_end:
1253 }
1254 }

```

`\prooftrees@ttableau@init`  
`\_tableau_ttableau_init:`

I think I don't really get the 'plug' concept. It is surely pointless to assign and immediately use one in a package which defines the relevant socket? That is, wouldn't a macro or just the code do equally well but faster?

```

1255 \!debug\cs_new_nopar:Npn \_tableau_ttableau_init:
1256 \!debug\cs_set_nopar:Npn \_tableau_ttableau_init:
1257 {
1258   \tag_if_active:T{
1259     \PackageError{prooftrees}{Prooftrees-is-currently-incompatible-with-
1260       tagging.~
1261       The-safest-approach-is-to-compile-tableaux-standalone-and-include-
1262       as-images-with-detailed-alt-text.
1263     }{Since-you-insist,-you-can-enable-basic-tagging-support-by-loading-
1264       prooftrees-debug-after-prooftrees.~
1265       The-code-certainly-requires-LuaLaTeX-and-probably-produces-an-
1266       invalid-structure,-but-verapdf-validates-it-and-the-code-produces-
1267       alt-text-automatically.~
1268       I-do-not-know-how-to-make-the-structure-valid.~
1269       For-a-logic-package,-this-is-doubly-unfortunate.
1270   }
1271   \def\forest##1\endforest{Tableau~\the\prooftrees@tableau@id}
1272 }
1273 \tag_if_active:TF{
1274   \forestset{tag=1}
1275   \global\prooftrees@tableau@toks{
1276 \!debug\if@ttableau@dadygio
1277 \!debug\typeout{Tagging-is-active.}
1278 \!debug\forestset{
1279 \!debug\debug~tagging/.code={
1280 \!debug\typeout{[Tag~tableau~debug]::~##1}
1281 \!debug},
1282 \!debug}
1283 \!debug\typeout{Assigning~and~using~tag~plug~to~socket~
1284 \!debug\tableaux/tagsupport/tableau/init.
1285 \!debug}
1286 \!debug\fi
1287 \!debug\socket_assign_plug:nn {tableaux/tagsupport/tableau/init}{tag}
1288 \!debug\socket_use:n {tableaux/tagsupport/tableau/init}
1289 \!debug\def\pgfsys@begin@text{}
1290 \!debug\def\pgfsys@end@text{}
1291 }{
1292   \forestset{tag=0}
1293 \!debug\if@ttableau@dadygio
1294 \!debug\typeout{Tagging-is-not-active.}

```

```
1295 <debug> \fi
1296   }

1297 }
1298 <!debug>\cs_new_eq:NN \prooftrees@ttableau@init \__tableau_ttableau_init:
1299 <debug>\cs_set_eq:NN \prooftrees@ttableau@init \__tableau_ttableau_init:

\prooftrees@ttableau
\__tableau_ttableau:nnn
1300 <!debug> \cs_new_nopar:Npn \__tableau_ttableau:nnn #1#2#3
1301 <debug & tag> \cs_set_nopar:Npn \__tableau_ttableau:nnn #1#2#3
1302 {

1303 % ^^A \tag_resume:n {\tableau}
1304   \tex_savepos:D
1305   \property_record:ee {prooftrees-tableau-id\the\prooftrees@tableau{id}
1306     {xpos,ypos}
1307   \tex_savepos:D
1308   \tl_set:No \l__tableau_toks_tl {\the\prooftrees@tableau@toks}
1309   \socket_assign_plug:nn {tableaux/tagssupport/tableau}{#1}
1310   \ifmemoizing
1311     \socket_assign_plug:nn {tableaux/tagssupport/tableau/mmzx}{#1}
1312   \fi
1313   \socket_use:nnn {tableaux/tagssupport/tableau} {#2}{#3}
1314   \socket_use:nnn {tableaux/tagssupport/tableau/mmzx} {#2}{#3}
1315 % ^^A \tag_suspend:n {\tableau}

1316 }
1317 <!debug> \cs_new_eq:NN \prooftrees@ttableau \__tableau_ttableau:nnn
1318 <debug & tag> \cs_set_eq:NN \prooftrees@ttableau \__tableau_ttableau:nnn

1319 \ExplSyntaxOff
```

## Change History

v0.3	General: First CTAN release. . . . .	29	mmzx-ext stuff if loaded, but don't require for now, anyway. . . . .	57
v0.4	General: Bug fix release: <b>forest</b> count register <b>line no shift</b> was broken; in some cases, an edge was drawn where no edge belonged. . . .	29	<code>\_tableau_ttableau:nnn</code> : Added <code>\_tableau_ttableau:nnn</code> , <code>\prooftrees@ttableau</code> . . . . .	62
v0.41	General: Update for compatibility with <b>forest</b> 2.1. . . .	29	<code>\_tableau_ttableau_init::</code> : Added <code>\_tableau_ttableau_init::</code> . . . . .	61
v0.5	General: Significant re-implementation leveraging the new argument processing facilities in <b>forest</b> 2.1. This significantly improves performance as the code is executed much faster than the previous <b>pgfmath</b> implementation. . . . .	29	<code>\c__tableau_nexpl_at_cctab</code> : Add <code>\c__tableau_nexpl_at_cctab</code> . . . . .	57
v0.6	General: Add compatibility option for use with <b>bussproofs</b> . Thanks to Peter Smith for suggesting this. . . . .	15	<code>\if@ttableau@dadygio</code> : Add <code>\if@ttableau@dadygio</code> . . . . .	58
v0.7	General: Fix bug reported at <a href="https://tex.stackexchange.com/q/479263/39222">tex.stackexchange.com/q/479263/39222</a> . . . .	29	<code>\l__tableau_toks_tl</code> : Add <code>\l__tableau_toks_tl</code> . . . . .	58
	Implement <b>forest</b> boolean register <b>auto move</b> . The main point of this option is to allow automatic moves to be switched off if one teaches students to first apply all available non-branching rules for the tableau as a whole, as opposed to all non-branching rules for the sub-tree. The automatic algorithm is consistent with the latter, but not former, approach. The algorithm favours compact trees, which are more likely to fit on <b>beamer</b> slides. Switching the algorithm off permits users to specify exactly how things should or should not be moved. Thanks to Peter Smith for prompting this. . . . .	16	<code>\prooftrees@tableau@id</code> : Add <code>\prooftrees@tableau@id</code> . . . . .	58
v0.8	General: Add previously unnoticed dependency on <b>amstext</b> . . . . .	29	<code>\prooftrees@tableau@toks</code> : Add <code>\prooftrees@tableau@toks</code> . . . . .	58
	Attempt to fix straying closure symbols evident in documentation and a T <sub>E</sub> X SE question ( <a href="https://tex.stackexchange.com/q/619314/">https://tex.stackexchange.com/q/619314/</a> ). . . .	29	<code>\toksapp</code> : Add <code>\toksappusing</code> format definition of <code>\addto@hook</code> , in case this is not primitive/already defined. . . . .	58
	Documentation now loads <b>enumitem</b> , since it depended on it already anyway and specifies <b>doc2</b> in options for <b>ltxdoc</b> as the code is incompatible with the current version. . . . .	29	General: <b>tag tableau stage</b> following <b>forest</b> pattern and <b>noop</b> default style. . . . .	55
v0.9	General: Add support for <b>memoize</b> and utilise for documentation. . . . .	57	Adapt <b>memoize</b> config if tagging or provide conditional. . . . .	57
	Use <code>\NewDocumentEnvironment</code> , removing direct dependency on <b>environ</b> . . . . .	29	Add <b>nodewalk node+</b> , <b>nodewalk node'</b> , <b>+nodewalk node</b> , <b>nodewalk node</b> and <b>nodewalk to node</b> . . . . .	52
v0.9.1			Add checked markers to <b>ttoks</b> if tagging. . . .	34
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